Siemens TCP/IP Server Ethernet Driver

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Table of Contents

Siemens TCP/IP Server Ethernet Driver	1
Table of Contents	2
Welcome to the Siemens TCP/IP Server Ethernet Driver Help Center	3
Overview	3
Setup	4
Channel Properties – General	5
Tag Counts	5
Channel Properties – Ethernet Communications	5
Channel Properties – Write Optimizations	6
Channel Properties – Advanced	6
Channel Properties – Communications Properties	7
Device Properties – General	8
Operating Mode	8
Tag Counts	9
Device Properties – Scan Mode	
Device Properties – CPU Settings	10
Siemens Client Device Configuration	
Internal Tags	
Data Types Description	12
Address Descriptions	13
Event Log Messages	16
Failure to start unsolicited communications. Port number = < number >.	16
Appendix: Configuring Connections Using the SIMATIC Manager	17
Step One: Creating a New Project	17
Step Two: Configuring the Siemens Client and PC Station	19
Step Three: Connecting the Siemens Client and the Siemens Server Driver	
Step Four: Inserting Function Blocks	
Step Five: Creating the DB3 Data Block	
Step Six: Inserting PUT FB	
Step Seven: Downloading to the PLC	
, e	
Index	55

Welcome to the Siemens TCP/IP Server Ethernet Driver Help Center

This is the user documentation for Kepware Siemens TCP/IP Server Ethernet Driver. This documentation is updated regularly to reflect the latest functionality and information.

Overview

What is the Siemens TCP/IP Server Ethernet Driver?

Setup

How do I configure a device for use with this driver?

Data Types Description

What data types does this driver support?

Address Descriptions

How do I address a data location on a Siemens TCP/IP Ethernet device?

Event Log Messages

What messages does the driver produce?

Version 1.047

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Overview

The Siemens TCP/IP Server Ethernet Driver provides a reliable way to connect Siemens TCP/IP server devices to client applications; including HMI, SCADA, Historian, MES, ERP, and countless custom applications. This driver acts as a simulated Siemens PLC. It is intended for simulation of Siemens S7-300.

Setup

Supported Protocols

S7 Messaging on Industrial Ethernet (ISO 8073 Class 0) over TCP/IP. This is defined in RFC1006.

Supported Commands

FB14-GET (S7-300) FB15-PUT (S7-300) SFB14-GET (S7-400, S7-1500) SFB15-PUT (S7-400, S7-1500)

Channel and Device Limits

The maximum number of channels supported by this driver is 1. The maximum number of virtual devices supported by this driver is 256 per channel.

Libraries

This driver requires a standard Ethernet card. No special libraries or hardware are needed.

Note: To communicate with this driver, devices require specialized ladder programming.

Channel Properties

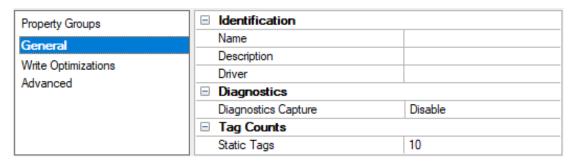
Device Properties

Siemens Client Device Configuration

Appendix: Configuring Connections Using the SIMATIC Manager

Channel Properties – General

This server supports the use of multiple simultaneous communications drivers. Each protocol or driver used in a server project is called a channel. A server project may consist of many channels with the same communications driver or with unique communications drivers. A channel acts as the basic building block of an OPC link. This group is used to specify general channel properties, such as the identification attributes and operating mode.



Identification

Name: Specify the user-defined identity of this channel. In each server project, each channel name must be unique. Although names can be up to 256 characters, some client applications have a limited display window when browsing the OPC server's tag space. The channel name is part of the OPC browser information. The property is required for creating a channel.

For information on reserved characters, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in the server help.

Description: Specify user-defined information about this channel.

Many of these properties, including Description, have an associated system tag.

Driver: Specify the protocol / driver for this channel. Specify the device driver that was selected during channel creation. It is a disabled setting in the channel properties. The property is required for creating a channel.

Note: With the server's online full-time operation, these properties can be changed at any time. This includes changing the channel name to prevent clients from registering data with the server. If a client has already acquired an item from the server before the channel name is changed, the items are unaffected. If, after the channel name has been changed, the client application releases the item and attempts to re-acquire using the old channel name, the item is not accepted. Changes to the properties should not be made once a large client application has been developed. Utilize proper user role and privilege management to prevent operators from changing properties or accessing server features.

Diagnostics

Diagnostics Capture: When enabled, this option makes the channel's diagnostic information available to OPC applications. Because the server's diagnostic features require a minimal amount of overhead processing, it is recommended that they be utilized when needed and disabled when not. The default is disabled.

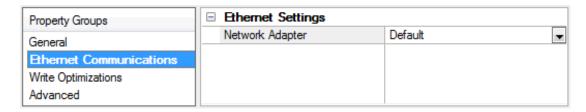
- Note: This property is not available if the driver or operating system does not support diagnostics.
- For more information, refer to Communication Diagnostics and Statistics Tags in server help.

Tag Counts

Static Tags: Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

Channel Properties – Ethernet Communications

Ethernet Communication can be used to communicate with devices.



Ethernet Settings

Network Adapter: Specify the network adapter to bind. When left blank or Default is selected, the operating system selects the default adapter.

Channel Properties – Write Optimizations

The server must ensure that the data written from the client application gets to the device on time. Given this goal, the server provides optimization properties to meet specific needs or improve application responsiveness.

Property Groups	☐ Write Optimizations		
General	Optimization Method	Write Only Latest Value for All Tags	
	Duty Cycle	10	
Write Optimizations			

Write Optimizations

Optimization Method: Controls how write data is passed to the underlying communications driver. The options are:

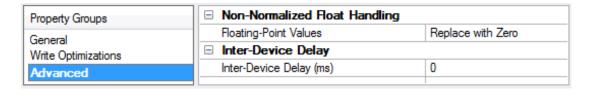
- Write All Values for All Tags: This option forces the server to attempt to write every value to the controller. In this mode, the server continues to gather write requests and add them to the server's internal write queue. The server processes the write queue and attempts to empty it by writing data to the device as quickly as possible. This mode ensures that everything written from the client applications is sent to the target device. This mode should be selected if the write operation order or the write item's content must uniquely be seen at the target device.
- Write Only Latest Value for Non-Boolean Tags: Many consecutive writes to the same value can accumulate in the write queue due to the time required to actually send the data to the device. If the server updates a write value that has already been placed in the write queue, far fewer writes are needed to reach the same final output value. In this way, no extra writes accumulate in the server's queue. When the user stops moving the slide switch, the value in the device is at the correct value at virtually the same time. As the mode states, any value that is not a Boolean value is updated in the server's internal write queue and sent to the device at the next possible opportunity. This can greatly improve the application performance.
 Note: This option does not attempt to optimize writes to Boolean values. It allows users to optimize the operation of HMI data without causing problems with Boolean operations, such as a momentary push button
- Write Only Latest Value for All Tags: This option takes the theory behind the second optimization mode
 and applies it to all tags. It is especially useful if the application only needs to send the latest value to the
 device. This mode optimizes all writes by updating the tags currently in the write queue before they are
 sent. This is the default mode.

Duty Cycle: is used to control the ratio of write to read operations. The ratio is always based on one read for every one to ten writes. The duty cycle is set to ten by default, meaning that ten writes occur for each read operation. Although the application is performing a large number of continuous writes, it must be ensured that read data is still given time to process. A setting of one results in one read operation for every write operation. If there are no write operations to perform, reads are processed continuously. This allows optimization for applications with continuous writes versus a more balanced back and forth data flow.

Note: It is recommended that the application be characterized for compatibility with the write optimization enhancements before being used in a production environment.

Channel Properties – Advanced

This group is used to specify advanced channel properties. Not all drivers support all properties; so the Advanced group does not appear for those devices.



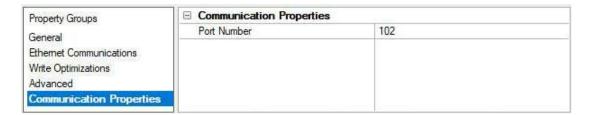
Non-Normalized Float Handling: A non-normalized value is defined as Infinity, Not-a-Number (NaN), or as a Denormalized Number. The default is Replace with Zero. Drivers that have native float handling may default to Unmodified. Non-normalized float handling allows users to specify how a driver handles non-normalized IEEE-754 floating point data. Descriptions of the options are as follows:

- Replace with Zero: This option allows a driver to replace non-normalized IEEE-754 floating point values with zero before being transferred to clients.
- **Unmodified**: This option allows a driver to transfer IEEE-754 denormalized, normalized, non-number, and infinity values to clients without any conversion or changes.
- Note: This property is disabled if the driver does not support floating-point values or if it only supports the option that is displayed. According to the channel's float normalization setting, only real-time driver tags (such as values and arrays) are subject to float normalization. For example, EFM data is not affected by this setting.
- For more information on the floating-point values, refer to "How To ... Work with Non-Normalized Floating-Point Values" in the server help.

Inter-Device Delay: Specify the amount of time the communications channel waits to send new requests to the next device after data is received from the current device on the same channel. Zero (0) disables the delay.

Note: This property is not available for all drivers, models, and dependent settings.

Channel Properties – Communications Properties

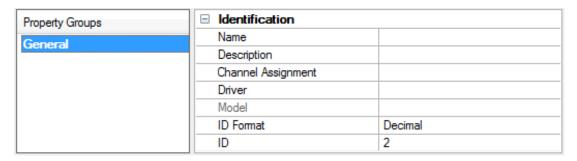


Port Number: Specify the port number on which the driver listens. Devices must be configured to connect to this port: messages sent to all other ports are ignored by the driver. The valid range is 0 to 65535. The default setting is TCP/IP: 102 (TSAP).

Note: Non-standard values may be required by routing and firewall issues.

Device Properties – General

A device represents a single target on a communications channel. If the driver supports multiple controllers, users must enter a device ID for each controller.



Identification

Name: Specify the name of the device. It is a logical user-defined name that can be up to 256 characters long and may be used on multiple channels.

- Note: Although descriptive names are generally a good idea, some OPC client applications may have a limited display window when browsing the OPC server's tag space. The device name and channel name become part of the browse tree information as well. Within an OPC client, the combination of channel name and device name would appear as "ChannelName.DeviceName".
- 🌻 For more information, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in server help.

Description: Specify the user-defined information about this device.

Many of these properties, including Description, have an associated system tag.

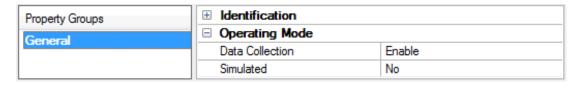
Channel Assignment: Specify the user-defined name of the channel to which this device currently belongs.

Driver: Selected protocol driver for this device.

Model: Specify the type of device that is associated with this ID. The contents of the drop-down menu depend on the type of communications driver being used. Models that are not supported by a driver are disabled. If the communications driver supports multiple device models, the model selection can only be changed when there are no client applications connected to the device.

- Note: If the communication driver supports multiple models, users should try to match the model selection to the physical device. If the device is not represented in the drop-down menu, select a model that conforms closest to the target device. Some drivers support a model selection called "Open," which allows users to communicate without knowing the specific details of the target device. For more information, refer to the driver documentation.
- **ID**: Specify the device's driver-specific station or node. The type of ID entered depends on the communications driver being used. For many communication drivers, the ID is a numeric value. Drivers that support a Numeric ID provide users with the option to enter a numeric value whose format can be changed to suit the needs of the application or the characteristics of the selected communications driver. The format is set by the driver by default. Options include Decimal, Octal, and Hexadecimal.
- Note: If the driver is Ethernet-based or supports an unconventional station or node name, the device's TCP/IP address may be used as the device ID. TCP/IP addresses consist of four values that are separated by periods, with each value in the range of 0 to 255. Some device IDs are string based. There may be additional properties to configure within the ID field, depending on the driver.

Operating Mode



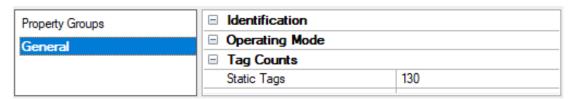
Data Collection: This property controls the device's active state. Although device communications are enabled by default, this property can be used to disable a physical device. Communications are not attempted when a device is disabled. From a client standpoint, the data is marked as invalid and write operations are not accepted. This property can be changed at any time through this property or the device system tags.

Simulated: Place the device into or out of Simulation Mode. In this mode, the driver does not attempt to communicate with the physical device, but the server continues to return valid OPC data. Simulated stops physical communications with the device, but allows OPC data to be returned to the OPC client as valid data. While in Simulation Mode, the server treats all device data as reflective: whatever is written to the simulated device is read back and each OPC item is treated individually. The data is not saved if the server removes the item (such as when the server is reinitialized). The default is No.

Notes:

- 1. Updates are not applied until clients disconnect and reconnect.
- 2. The System tag (_Simulated) is read only and cannot be written to for runtime protection. The System tag allows this property to be monitored from the client.
- 3. In Simulation mode, the item's memory map is based on client update rate(s) (Group Update Rate for OPC clients or Scan Rate for native and DDE interfaces). This means that two clients that reference the same item with different update rates return different data.
- 4. When a device is simulated, updates may not appear faster than one (1) second in the client.
 - Simulation Mode is for test and simulation purposes only. It should never be used in a production environment.

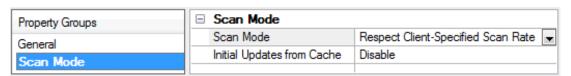
Tag Counts



Static Tags: Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

Device Properties - Scan Mode

The Scan Mode specifies the subscribed-client requested scan rate for tags that require device communications. Synchronous and asynchronous device reads and writes are processed as soon as possible; unaffected by the Scan Mode properties.



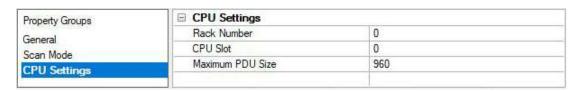
Scan Mode: Specify how tags in the device are scanned for updates sent to subscribing clients. Descriptions of the options are:

- Respect Client-Specified Scan Rate: This mode uses the scan rate requested by the client.
- Request Data No Faster than Scan Rate: This mode specifies the value set as the maximum scan rate. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.
 - Note: When the server has an active client and items for the device and the scan rate value is increased, the changes take effect immediately. When the scan rate value is decreased, the changes do not take effect until all client applications have been disconnected.
- Request All Data at Scan Rate: This mode forces tags to be scanned at the specified rate for subscribed clients. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.

- Do Not Scan, Demand Poll Only: This mode does not periodically poll tags that belong to the device nor perform a read to get an item's initial value once it becomes active. It is the OPC client's responsibility to poll for updates, either by writing to the _DemandPoll tag or by issuing explicit device reads for individual items. For more information, refer to "Device Demand Poll" in server help.
- Respect Tag-Specified Scan Rate: This mode forces static tags to be scanned at the rate specified in their static configuration tag properties. Dynamic tags are scanned at the client-specified scan rate.

Initial Updates from Cache: When enabled, this option allows the server to provide the first updates for newly activated tag references from stored (cached) data. Cache updates can only be provided when the new item reference shares the same address, scan rate, data type, client access, and scaling properties. A device read is used for the initial update for the first client reference only. The default is disabled; any time a client activates a tag reference the server attempts to read the initial value from the device.

Device Properties – CPU Settings



Rack Number: This property specifies the number of the rack in which the simulated CPU of interest resides. The valid range is 0 to 7. Devices must have unique rack and slot values. The default setting is 0.

CPU Slot: This property specifies the number of the slot in which the simulated CPU of interest resides. The valid range is 0 to 31. Devices must have unique rack and slot values. The default setting is 0.

Maximum PDU Size: This property specifies the maximum size of the Protocol Data Unit which the driver supports. It can be configured to 240, 480, and 960 bytes.

Note: To observe the PDU value negotiated with the device, use the _CurrentPDUSize internal tag (see <u>Internal</u> <u>Tags</u>).

Siemens Client Device Configuration

Siemens PLCs must be programmed to issue read and write commands to the driver and to handle returned data. For more information, refer to the Siemens PLC programming documentation. For information on preparing the Siemens client device and the unsolicited driver for communications, refer to Configuring Connections Using the SIMATIC Manager.

Messages must be sent to the IP address of the selected Ethernet adapter of the host computer running the unsolicited driver. To do so, update the channel properties.

• For more information concerning the port number configured for the simulated device, refer to Communication Properties.

Internal Tags

Although the following internal tags are not visible in the server configuration, they can be browsed by the OPC client. They can be found under the *<Channel Name>.<Device Name>._InternalTags* group. If the OPC client does not support browsing, or if a non-OPC client is being used, the tags can be created dynamically and statically by using the addresses given below.

Device Address	Description	Range	Data Type	Access
_Cur- rentPDUSize	Subsequent to connection, this tag shows the size of the Protocol Data Unit which has been negotiated with the device. Prior to connection it shows the maximum configured PDU value.	240, 480, 960	Word	Read

Data Types Description

Data Type	Description
Boolean	Single bit
Byte	Unsigned 8-bit value
Char	Signed 8-bit value
Word	Unsigned 16-bit value
	bit 0 is the low bit
	bit 15 is the high bit
Short	Signed 16-bit value
	bit 0 is the low bit
	bit 14 is the high bit
	bit 15 is the sign bit
DWord	Unsigned 32-bit value
	bit 0 is the low bit
	bit 31 is the high bit
Long	Signed 32-bit value
	bit 0 is the low bit
	bit 30 is the high bit
	bit 31 is the sign bit
BCD	Two byte packed BCD
	Value range is 0-9999. Behavior is undefined for values beyond this range.
LBCD	Four byte packed BCD
	Value range is 0-99999999. Behavior is undefined for values beyond this range.
Float	32-bit floating point value.
	The driver interprets two consecutive registers as a floating point value by making the second register the high word and the first register the low word.
String	NULL-terminated ASCII string

Address Descriptions

The following information applies to both S7-300 and S7-400 models. The default data types for dynamically defined tags are shown in **bold**.

Address Type	Range	Туре	Access
Discrete Inputs	I0.b-I4095.b*	Boolean	Read / Write
	.b is Bit Number 0-7	Byte, Char, String**	Read / Write
	IB0-IB4095	Word, Short, BCD	Read / Write
	IW0-IW4094	DWord, Long	Read / Write
	IW:KT0-IW:KT4094	Word, Short	Read / Write
	IW:KC0-IW:KC4094	DWord, Long, LBCD, Float	Read / Write
	ID0-ID4092		
Discrete Inputs	E0.b-E4095.b*	Boolean	Read / Write
Note: I and E access the	.b is Bit Number 0-7	Byte, Char, String**	Read / Write
same memory area.	EB0-EB4095**	Word, Short, BCD	Read / Write
	EW0-EW4094	DWord, Long	Read / Write
	EW:KT0-EW:KT4094	Word, Short	Read / Write
	EW:KC0-EW:KC4094	DWord, Long, LBCD, Float	Read / Write
	ED0-ED4092	_	
Discrete Outputs	Q0.b-Q4095.b*	Boolean	Read / Write
	.b is Bit Number 0-7		Read / Write
	QB0-QB4095	Byte, Char, String**	Read / Write
	QW0-QW4094	Word, Short, BCD	Read / Write
	QW:KT0-QW:KT4094	DWord, Long	Read / Write
	QW:KC0-QW:KC4094	Word, Short	Read / Write
	QD0-QD4092	DWord, Long, LBCD, Float	
Discrete Outputs	A0.b- A4095.b*	Boolean	Read / Write
Note: Q and A access	.b is Bit Number 0-7	Byte, Char, String**	Read / Write
the same memory area.	AB0-AB4095	Word, Short, BCD	Read / Write
	AW0-AW4094	DWord, Long	Read / Write
	AW:KT0-AW:KT4094	Word, Short	Read / Write
	AW:KC0-AW:KC4094	DWord, Long, LBCD, Float	Read / Write
	AD0-AD4092		
Internal Memory	F0.b-F4095.b*	Boolean	Read / Write
	.b is Bit Number 0-7	Byte, Char, String**	Read / Write
	FB0-FB4095	Word, Short, BCD	Read / Write
	FW0-FW4094	DWord, Long	Read / Write
	FW:KT0-FW:KT4094	Word, Short	Read / Write
	FW:KC0-FW:KC4094	DWord, Long, LBCD, Float	Read / Write
	FD0-FD4092		
Internal Memory	M0.b-M4095.b*	Boolean	Read / Write
	.b is Bit Number 0-7	Byte, Char, String**	Read / Write
Note: F and M access	MB0-MB4095	Word, Short, BCD	Read / Write
the same memory area.	MW0-MW4094	DWord, Long	Read / Write
	MW:KT0-MW:KT4094	Word, Short	Read / Write
	MW:KC0-MW:KC4094	DWord, Long, LBCD, Float	Read / Write
	MD0- MD4092		
Data Block Boolean	DB1-N:KM0.b-KM4094.b*	Boolean	Read / Write
	1-N is Block Number		
	.b is Bit Number 0-15		

Address Type	Range	Туре	Access
	Alternates	Boolean Read / Writ	
	DB1DBX0.b-DBNDBX4094.b*		
	1-N is Block Number		
	.b is Bit Number 0-15	Boolean	Read / Write
	DB1D0.b-DBND4094.b*		
	1-N is Block Number		
	.b is Bit Number 0-15		
Data Block Left Byte	DB1-N:KL0-KL4095	Byte, Char, String**	Read / Write
	1-N is Block Number		
	Alternates	Byte, Char, String**	Read / Write
	DB1DBB0-DBNDBB4095		
	1-N is Block Number	Byte, Char, String**	Read / Write
	DB1DL0-DBNDL4095		
	1-N is Block Number		
Data Block Right Byte	DB1-N:KR0-KR4094	Byte, Char, String**	Read / Write
	1-N is Block Number		
	Alternates	Byte, Char, String**	Read / Write
	DB1DR0-DBNDR4094		
	1-N is Block Number		
Data Block Unsigned	DB1-N:KH0-KH4094	Word, Short, BCD	Read / Write
Word	1-N is Block Number		
Data Block Signed Word	DB1-N:KF0-KF4094	Word, Short , BCD	Read / Write
	1-N is Block Number		
	Alternates	Word, Short , BCD	Read / Write
	DB1DBW0-DBNDBW4094		
	1-N is Block Number	Word, Short , BCD	Read / Write
	DB1DW0-DBNDW4094		
	1-N is Block Number		
Data Block Signed Long	DB1-N:KD0-KD4092	DWord, Long , LBCD, Float	Read / Write
	1-N is Block Number		
	Alternates	DWord, Long , LBCD, Float	Read / Write
	DB1DBD0-DB1DBD4092		
	1-N is Block Number	DWord, Long , LBCD, Float	Read / Write
	DB1DD0-DB1DD4092		
	1-N is Block Number		
Data Block Float	DB1-N:KG0-KG4092	Float	Read / Write
	1-N is Block Number		
Data Block BCD	DB1-N:BCD0-BCD4094	Word, Short	Read / Write
	1-N is Block Number		
Data Block S5 Timer as DB	DB1-N:KT0-KT4094	DWord, Long	Read / Write
	1-N is Block Number		
Data Block S5 Counter as	DB1-N:KC0-KC4094	Word, Short	Read / Write
DB	1-N is Block Number		
Data Block String	DB1:S0.n-DB1:S4095.n*	String	Read / Write
	.n is string length		
	0 <n<=932< td=""><td></td><td></td></n<=932<>		

^{*}These memory types/subtypes do not support arrays.

**Byte memory types (MB) support strings. The syntax for strings is <address>.<length> where 0<length<=932.

Notes:

- 1. All offsets for memory types I, Q, and F represent a byte starting location within the specified memory type.
- 2. Use caution when modifying Word, Short, DWord, and Long types. For I, Q and F, each address starts at a byte offset within the device. Therefore, Words FW0 and FW1 overlap at byte 1. Writing to FW0 modifies the value held in FW1. Similarly, DWord, and Long types can also overlap. It is recommended that these memory types be used so that overlapping does not occur. For example, when using DWords, FD0, FD4, FD8, and so on should be used to prevent overlapping bytes.
- 3. For strings, the total number of bytes requested cannot exceed the data portion of the negotiated PDU size. If raw strings exceed the negotiated PDU size, they may fail to be read or written.

Arrays

All memory types / subtypes support arrays (excepting those discussed above). The valid syntax for declaring an array is described below. If no rows are specified, row count of 1 is assumed.

```
<address>[rows][cols]
<address>.rows.cols
<address>,rows,cols
<address>_rows_cols
```

For Word, Short, BCD and "KT" arrays, the base address+(rows*cols*2) cannot exceed 4096. The elements of the array are words, and are located on a word boundary. For example, IW0[4] would return IW0, IW2, IW4 and IW6. "KT" subtypes fall into the 16-bit category because the data stored in the PLC is contained within a Word.

For Float, DWord, Long and Long BCD arrays (excluding "KT" subtypes), the base address+(rows*cols*4) cannot exceed 4096. Keep in mind that the elements of the array are DWords, located on a DWord boundary. For example, ID0[4] returns ID0, ID4, ID8 and ID12.

For all arrays, the total number of bytes being requested cannot exceed the data portion of the negotiated PDU size. For example, given a 960 byte PDU size, the largest single array that may be read or written is 932 bytes.

KL vs. KR vs. DBB

KL and KR determine whether the left byte or right byte of the data block word is returned.

Value	8	9	Α	В	С
Byte	0	1	2	3	4

Example 1

DB1:KH0=0x89 DB1:KL0=0x8 DB1:KR0=0x9

DB1DBB0=0x8

Example 2

DB1:KH1=0x9A DB1:KL1=0x9 DB1:KR1=0xA DB1DBB1=0x9

Examples

- To access bit 3 of Internal Memory F20, declare an address as follows: F20.3
- To access Data Block 5 as word memory at byte 30, declare an address as follows: DB5:KH30
- To access Data Block 2 byte 20 and bit 7, declare an address as follows: DB2:KM20.7
- To access Data Block 1 as left byte memory at byte 10, declare an address as follows: DB1:KL10
- To access Internal Memory F20 as a DWord, declare an address as follows: FD20
- To access Input Memory I10 as a Word, declare an address as follows: IW10

Event Log Messages

The following information concerns messages posted to the Event Log pane in the main user interface. Consult the OPC server help on filtering and sorting the Event Log detail view. Server help contains many common messages, so should also be searched. Generally, the type of message (informational, warning) and troubleshooting information is provided whenever possible.

Tip: Messages that originate from a data source (such as third-party software, including databases) are presented through the Event Log. Troubleshooting steps should include researching those messages online and in vendor documentation.

Failure to start unsolicited communications. | Port number = < number >.

Error Type:

Error

Possible Cause:

- 1. The driver was not able to create a listen socket for unsolicited communications. Another application may be using the port specified.
- 2. There may be low system resources.

Possible Solution:

- Use network monitor software to see if another application is using the port. If so, shut down the conflicting
 application and restart the OPC Server. If the conflicting application is free to pick any available port, make
 sure the server is always started first so it can claim the required port. If both the PLC programming software and this driver must use the same port, they may not be able to be used simultaneously.
- 2. Verify there are adequate system resources or release resources from other processes.

See Also:

Channel Setup

Appendix: Configuring Connections Using the SIMATIC Manager

Connections are configured using the SIMATIC Manager software. The following topics provide information on configuring the Siemens TCP/IP Server Ethernet Driver to run in unsolicited mode, and demonstrate a basic setup using the S7-300 PLC as the active partner and the driver as the passive partner.

● Note: The Siemens TCP/IP Server Ethernet Drivercan configure 256 devices, each with an associated slot/rack. When the active partner (Siemens client) communicates with the passive partner (unsolicited or Siemens server driver), it directs its requests to a specific device in the unsolicited driver. Multiple remote partners can talk to the same device.

To jump to a specific section, select a link from the list below.

Step One: Creating a New Project

Step Two: Configuring the Siemens Client and PC Station

Step Three: Connecting the Siemens Client and the Siemens Server Driver

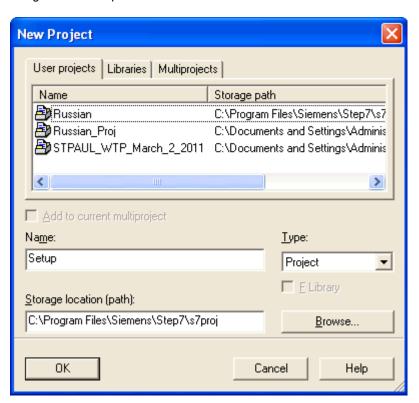
Step Four: Inserting Function Blocks
Step Five: Creating the DB3 Data Block

Step Six: Inserting PUT FB

Step Seven: Downloading to the PLC

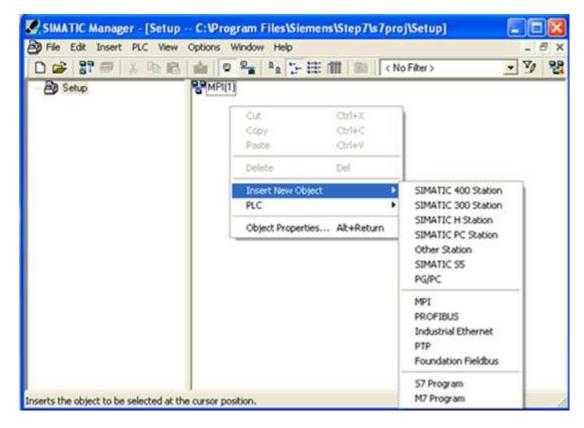
Step One: Creating a New Project

1. To start, open the SIMATIC Manager software and then create a new project. In this example, the project being used is "Setup".





- 2. Create the Siemens client and PC Station. To do so, right-click in the right pane of the window and then select Insert New Object | SIMATIC 300 Station.
 - **Tip**: The Siemens client unit is the active partner or the image of the actual PC. The PC Station is the PC on which the SIMATIC Manager software is running.

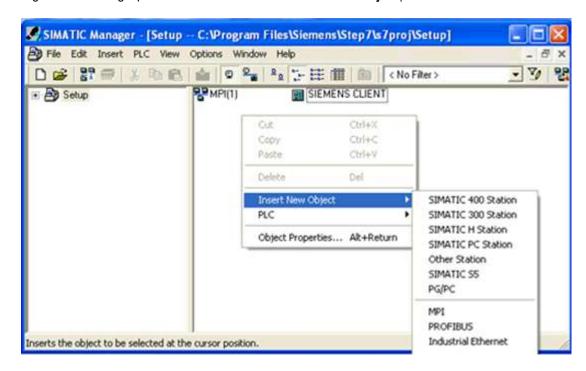




3. Name the new station "SIEMENS-CLIENT" because it represents the communication's active partner.



4. Right-click in the right pane of the window and select Insert New Object | SIMATIC PC Station.



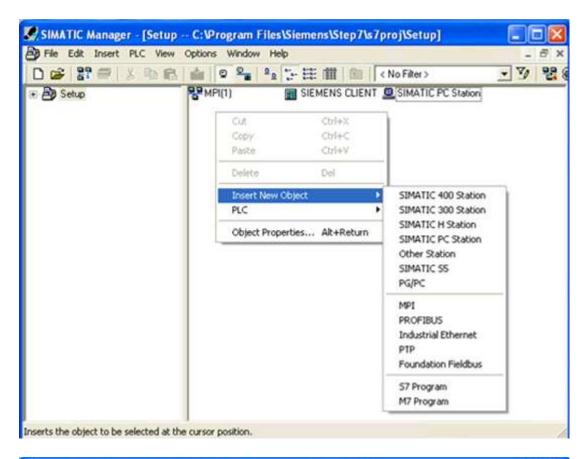


For more information, refer to Step Two: Configuring the Siemens Client and PC Station.

Step Two: Configuring the Siemens Client and PC Station

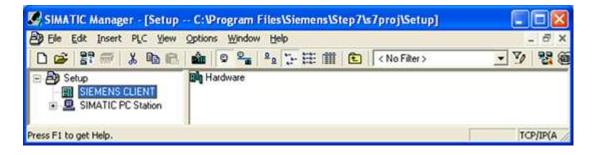
Industrial Ethernet (IE) is the protocol used for communication.

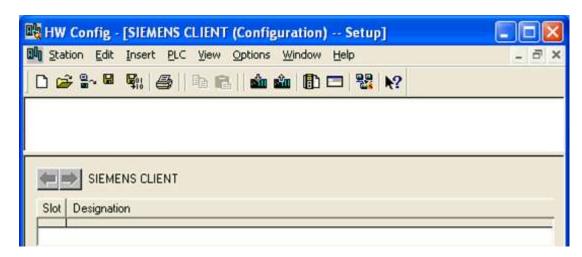
1. To start, right-click in the right pane of the SIMATIC Manager window. Select Insert New Object | Industrial Ethernet.





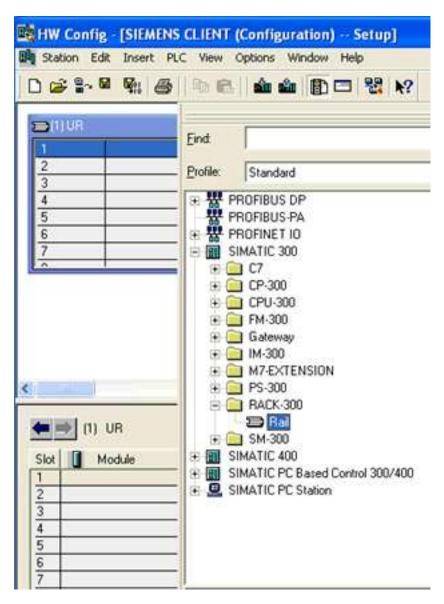
2. Select the SIEMENS CLIENT icon in the left pane of the window and double-click Hardware.



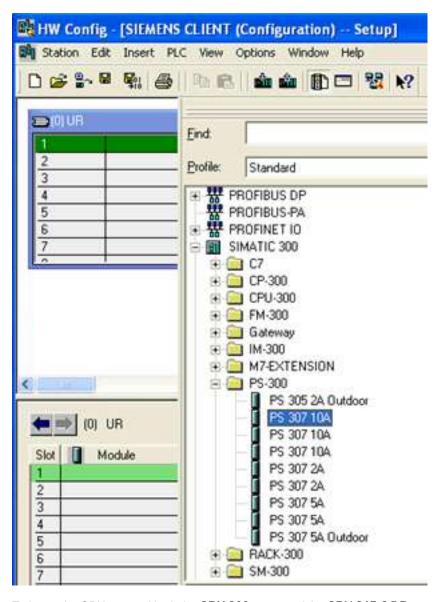


- 3. Open the View tab and select Catalog.
- 4. Expand the SIMATIC 300 menu and the Rack 300 menu.

5. To insert the racks, double-click on Rail.

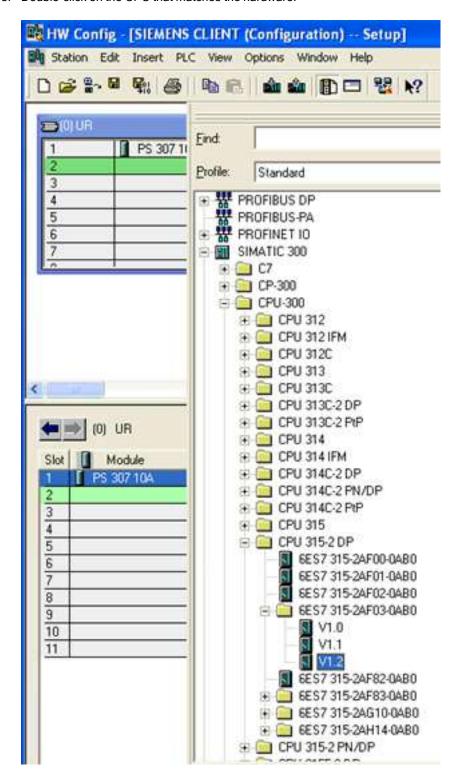


6. Expand the **PS 300** menu. Double-click on **PS 307 10A** or any other suitable option to insert the power supply into slot 1.

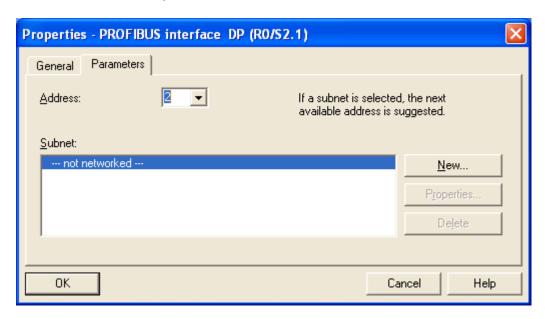


7. To insert the CPU, expand both the CPU 300 menu and the CPU 315-2 DP menu.

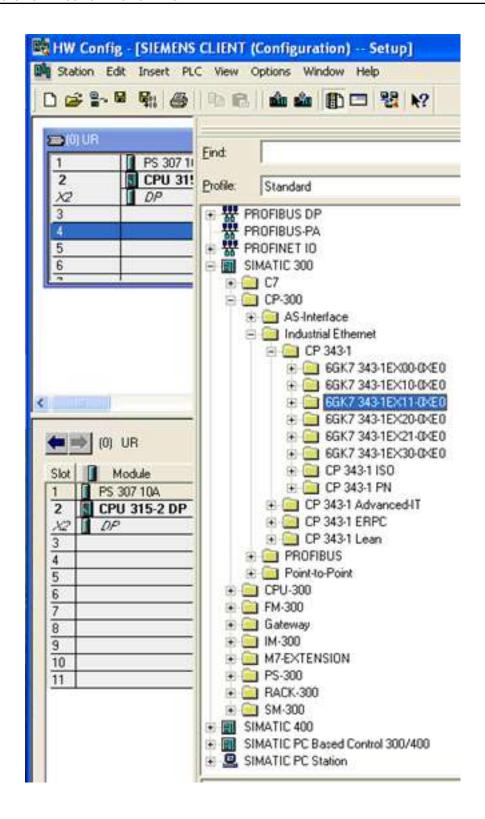
8. Double-click on the CPU that matches the hardware.

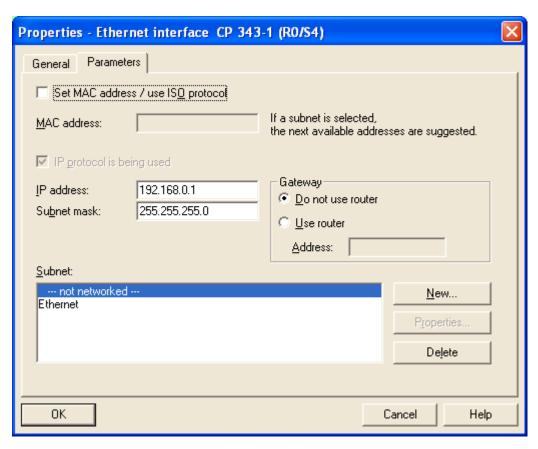


9. To insert the CPU into slot 2, click **OK**.



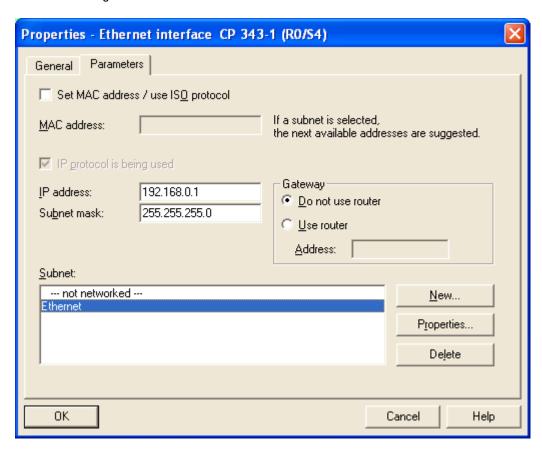
- 10. To insert the CP, leave slot 3 empty and then click on slot 4 in the racks.
- 11. Expand both the **CP 300** menu and the **Industrial Ethernet** menu.
- 12. Double-click on the CP that matches the hardware.



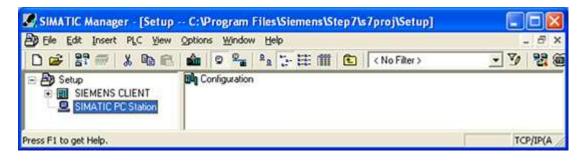


13. Enter the PLC's IP address and subnet mask. Select **Ethernet** from the subnet box.

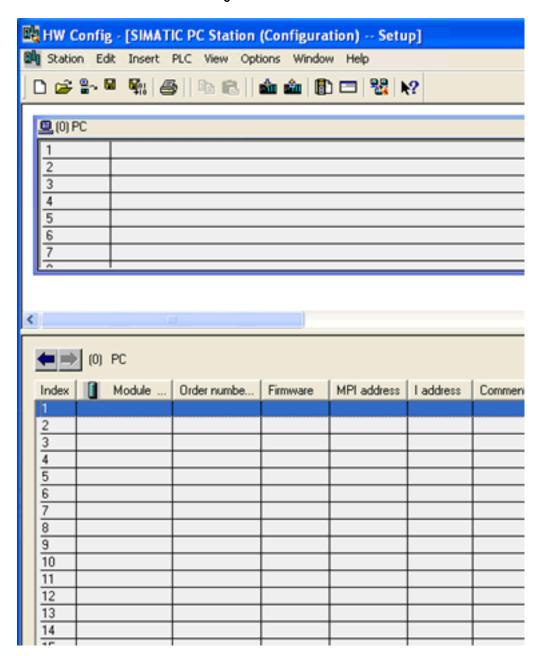
14. Click **OK** to configure the Siemens client.



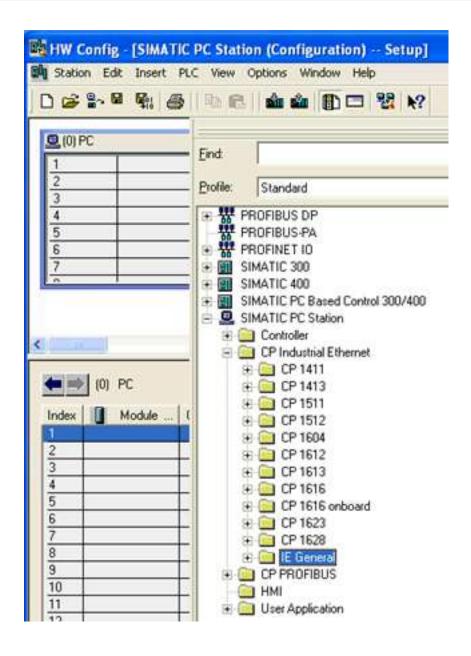
- 15. Once finished, open the View tab and select Catalog to hide the catalog window.
- 16. Save and exit the HW Configuration window.
- To configure the PC station, click on the SIMATIC PC Station in the left pane of the SIMATIC Manager window.
- 18. Double-click on Configuration.

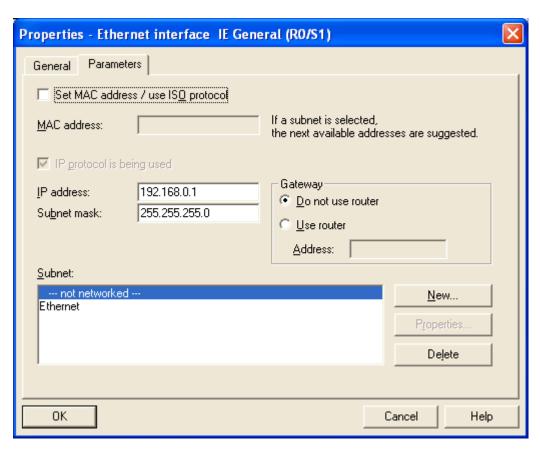


19. Click on the View tab and select Catalog.



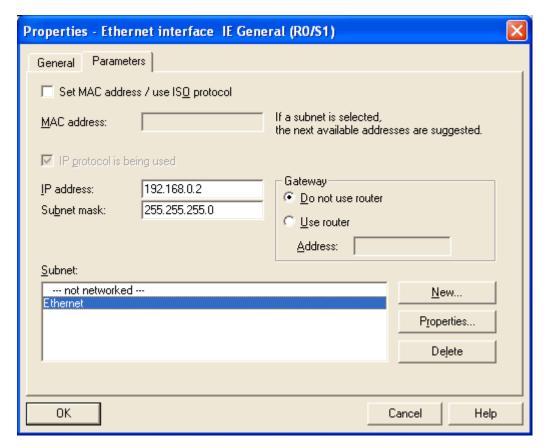
- 20. Expand both the SIMATIC PC Station menu and the CP Industrial Ethernet menu.
- 21. Double-click on **General** or any other suitable option.





- 22. Enter the IP address of the PC running the SIMATIC Manager software, in addition to the correct subnet mask.
- 23. Select Ethernet from the subnet box.

24. Click **OK** to configure the PC station.

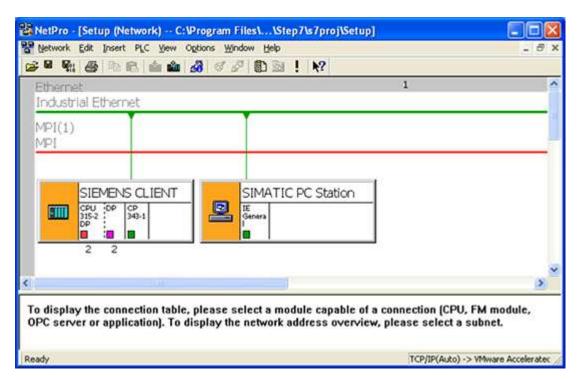


- 25. Once finished, open the View tab and select Catalog to hide the catalog window.
- 26. Save and exit the HW Configuration window.
- For more information, refer to Step Three: Connecting the Client and the Server Driver.

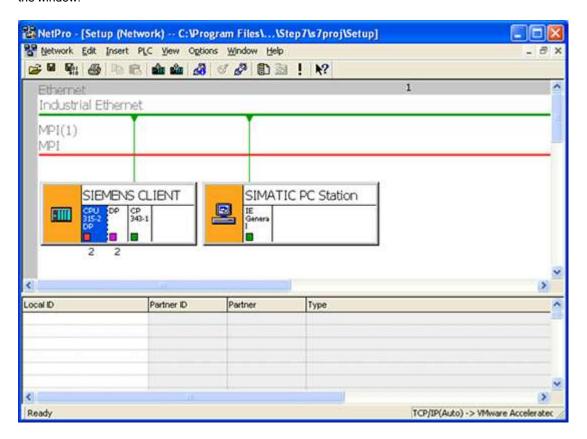
Step Three: Connecting the Siemens Client and the Siemens Server Driver

Once the Siemens client and the PC Station have been successfully configured, the Siemens client and the Siemens server must be connected.

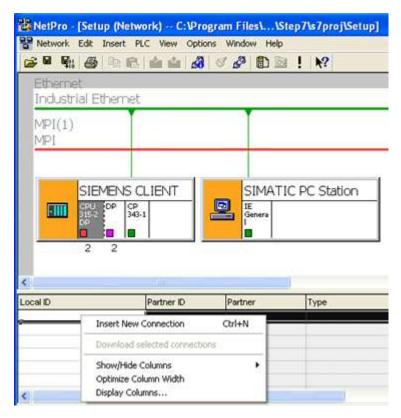
1. To start, open the Options tab in the SIMATIC Manager window and select Configure Network.



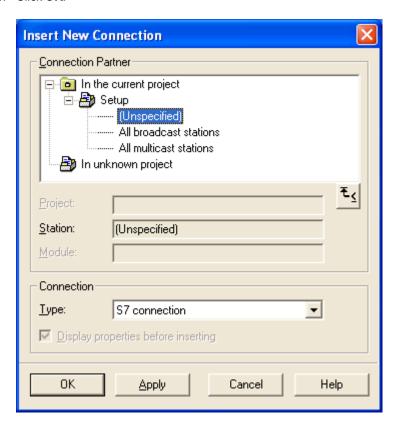
2. Click on the Siemens client's **CPU 315-2 DP** block. A series of rows should be displayed in the lower half of the window.

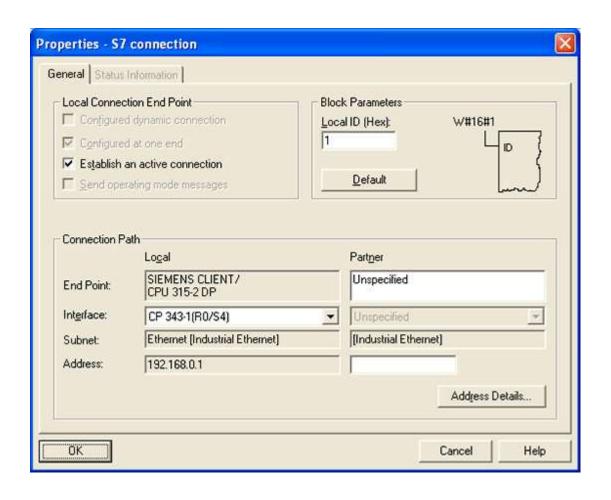


3. Right-click on the first row and select **Insert New Connection**.

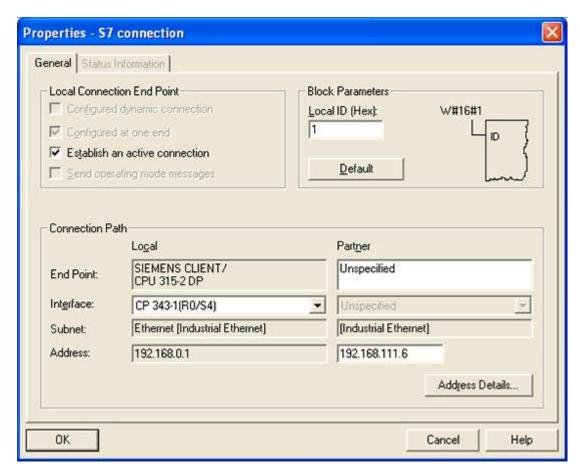


4. Click OK.

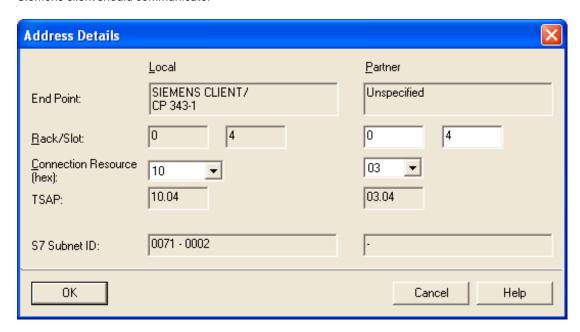




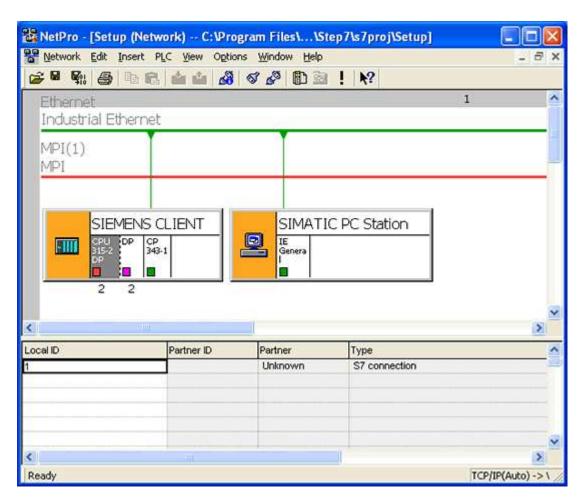
5. Enter the IP address of the machine on which the Siemens TCP/IP Server Ethernet Driver runs.



6. Click **Address Details** and enter the rack/slot values of the device in the unsolicited driver with which the Siemens client should communicate.



7. Click **OK** twice to successfully connect the Siemens client and server drivers. The Siemens client uses these settings to communicate with the destination device at rack 0 and slot 2.



- Note: The Local ID number (=1) identifies the connection between the two partners. This number is used later when creating function blocks for reading and writing data.
- 8. Save and compile the data by opening the Network tab and selecting Save and Compile. Click OK.
 - Note: There should be no errors on compilation.

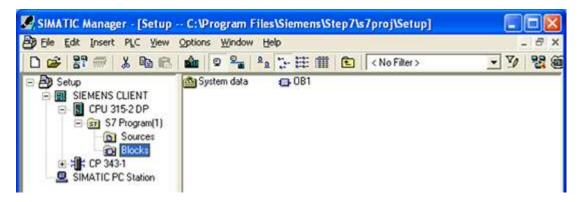


• For more information, refer to Step Four: Inserting Function Blocks.

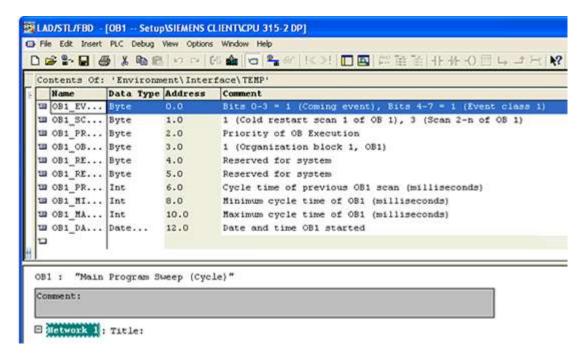
Step Four: Inserting Function Blocks

Once the Siemens client has been configured and connected with the Siemens server or unsolicited driver, it must also be prepared to generate requests for the unsolicited partner. This is done by creating function blocks, which can be used to read data from or write data to an unsolicited driver. The function block (FB) used for reading data in this example is FB14 (GET). The function block (FB) for writing data is FB15 (PUT).

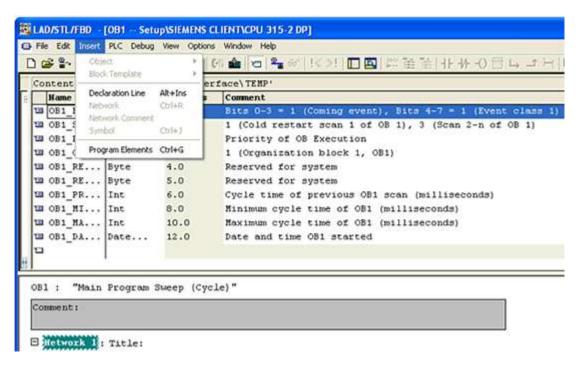
- 1. Expand the Siemens client menu, the CPU 315-2 DP menu, and the S7 Program[1] menu.
- 2. Double-click on **Blocks** and **OB1**.



3. LAD, STL, or FBD can be used to create function blocks. In this example, FBD is used. In the LAD/STL/FBD window, click on the **Insert** menu.

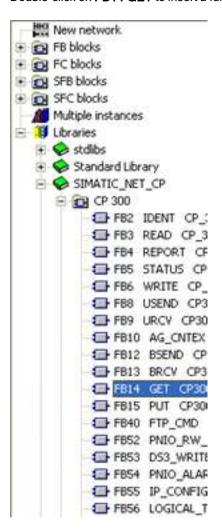


4. Click Program Elements.

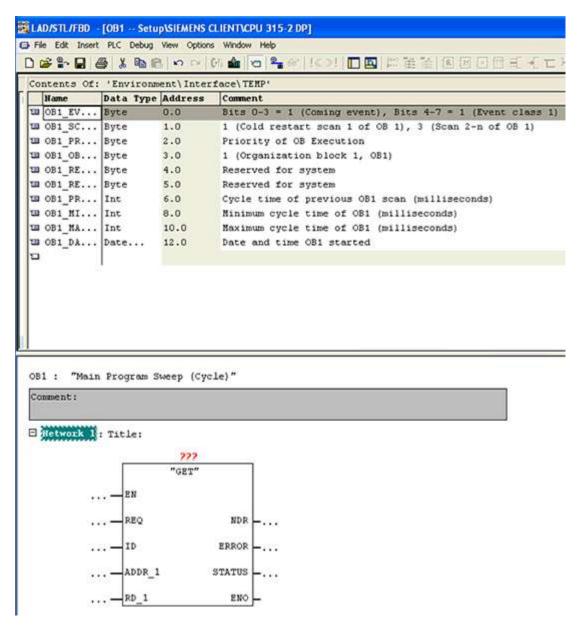


5. Expand the Libraries, SIMATIC_NET_CP, and CP 300 menus.

6. Double-click on FB14 GET to insert a function block to read data.

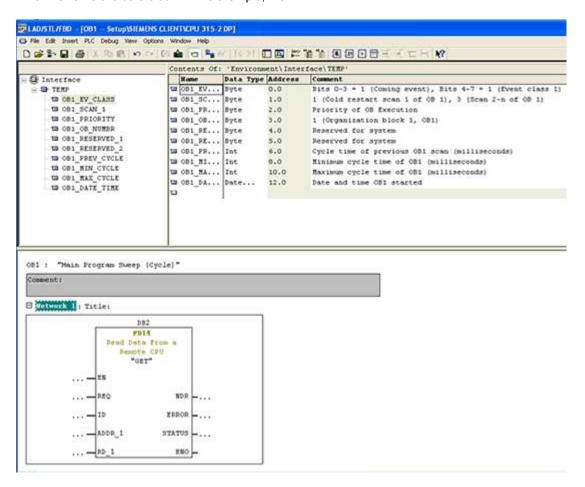


7. Close the **Program Elements** window. "FB14" should be inserted as shown below.

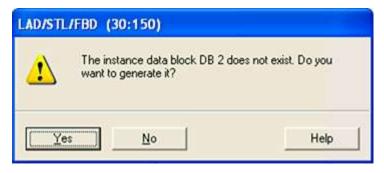


8. Associate a data block (DB) with the function block (FB). To do so, click above the FB where there are three red question marks.

9. Enter the name of a data block. In this example, it is "DB2".

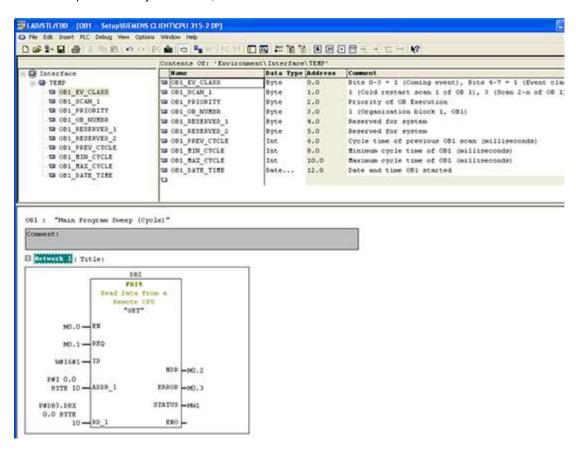


10. Click Yes to create the data block.



- 11. Fill in the other details as appropriate for the fields in the function block. Users should consider the following:
 - "ADDR_1" is the address on the destination device in the unsolicited driver.
 - "RD_1" is the address local to the PLC.
 - The value at the remote address specified by "ADDR_1" is written (GET) to the local address specified by "RD_1".
 - Enter the Local ID number that was generated when setting up the connection between the Siemens client and the Siemens server driver in the ID field. In this example, the Local ID number is 1.

The number of bytes in both the "ADDR_1" and "RD_1" fields should be same for the unsolicited driver to respond correctly. Otherwise, an error occurs.



- Note: Now that the GET function block has been created successfully, users must remember that the block gets executed / triggered only on a rising edge (REQ).
- 12. Click Save and close the LAD/STL/FBD window.

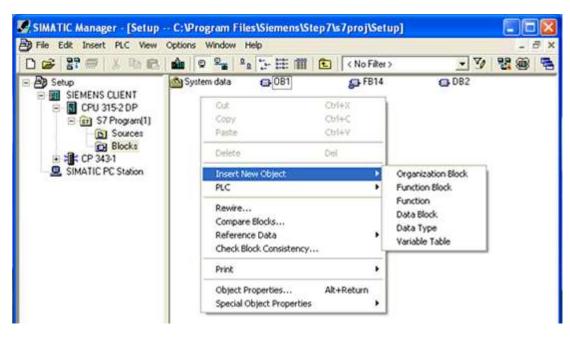


For more information, refer to <u>Step Five: Creating the DB3 Data Block.</u>

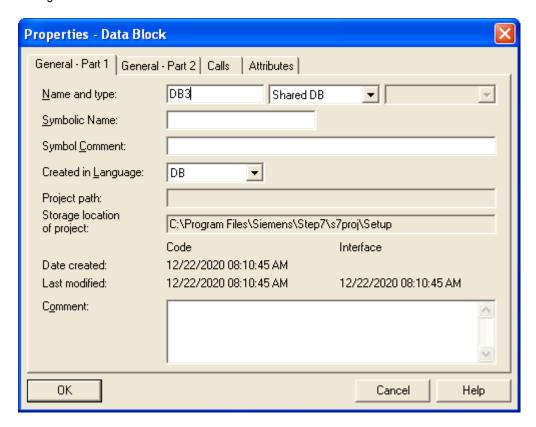
Step Five: Creating the DB3 Data Block

While configuring GET FB, the data block "DB3" was used for the "RD_1" field. This is the data block that stores read values.

 Right-click in the right pane of the SIMATIC Manager window and then select Insert New Object | Data Block.

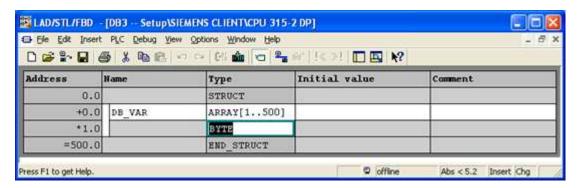


2. Change the name to "DB3."





Double-click on DB3. To assign some memory to the data block, users can make changes similar to those shown below. Although the array size in this example is arbitrary, values should be specified to fit a particular need.



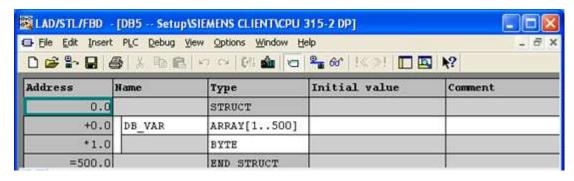
- 4. Save and close the LAD/STL/FBD window.
- For more information, refer to Step Six: Inserting PUT FB.

Step Six: Inserting PUT FB

Create a separate data block for the PUT FB, which holds the data that is written to the remote partner. To
insert this new data block, follow the steps in Step Five: Creating the DB3 Data Block but name it "DB5."

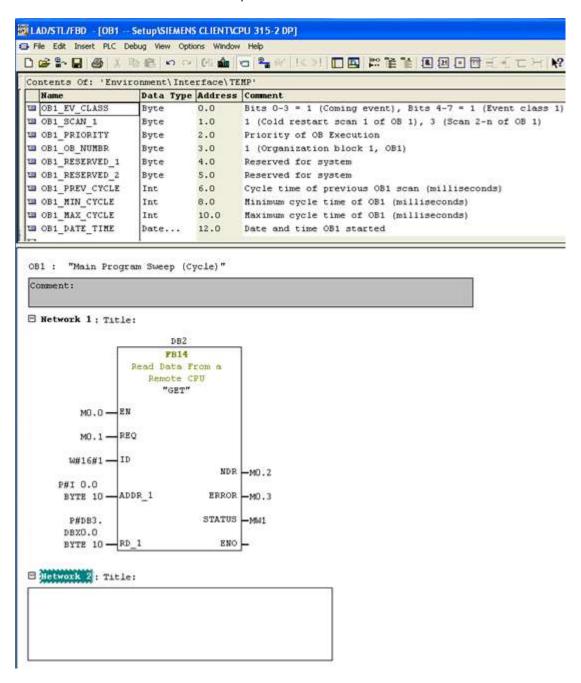


2. Double-click on **DB5**, then specify a memory size. Although the array size in this example was chosen arbitrarily, the values should be specified to fit a particular need.



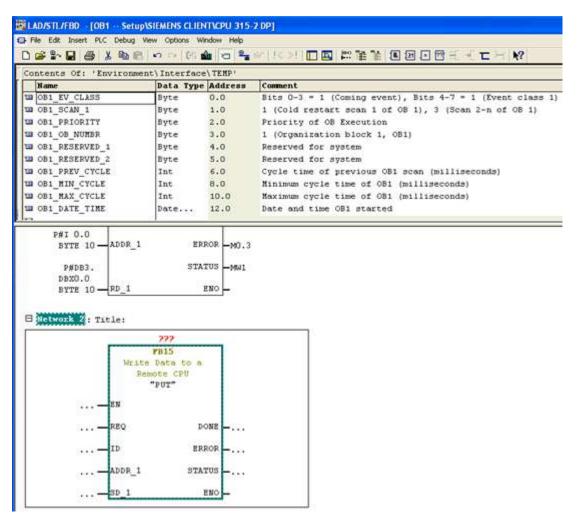
- 3. To insert the PUT FB, double-click on **OB1** in the SIMATIC Manager window.
- 4. In LAD/STL/FBD, right-click in the blank space below GET FB.

5. Click Insert Network and select the blank space below.

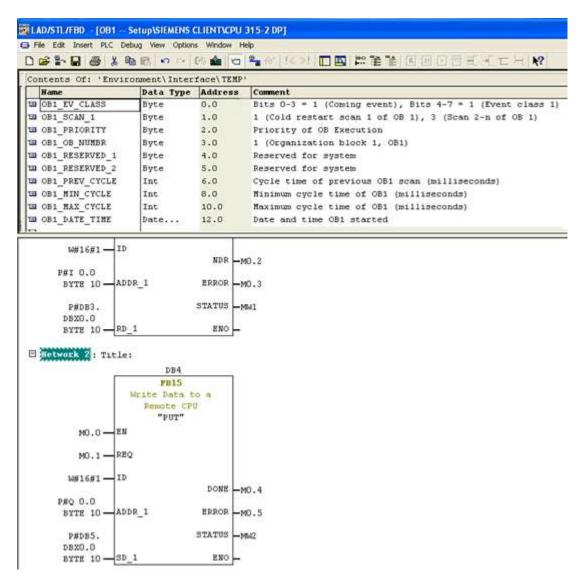


- 6. Click Insert | Program Elements.
- 7. Expand the Libraries, SIMATIC_NET_CP, and CP 300 menus.
- 8. To insert a function block to write data, double-click on FB15 PUT.

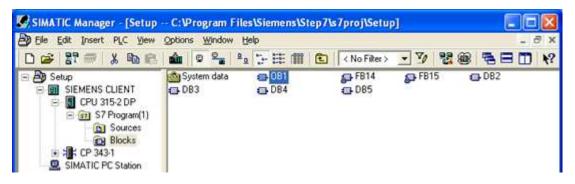
9. Close the Program Elements window.



- Associate a data block (DB) with the function block (FB). To do so, click above the FB where there are three
 red question marks.
- 11. Specify a name. In this example, "DB4" is used.
- 12. A window prompt requests confirmation of data block creation. Click Yes.
- 13. Fill in the other details as appropriate. Users should consider the following:
 - "ADDR_1" address is on the destination device in the unsolicited driver.
 - "SD_1" is the address local to the PLC.
 - The value at the local address specified by "SD_1" is written (PUT) to the remote address specified by "ADDR_1".
 - Enter the Local ID number that was generated when setting up the connection between the Siemens client and the Siemens server driver in the ID field. In this example, the Local ID number is 1.
 - Important: The number of bytes in both the "ADDR_1" and "SD_1" fields should be same for the unsolicited driver to respond correctly. Otherwise, an error occurs.



14. Click Save and close LAD/STL/FBD.

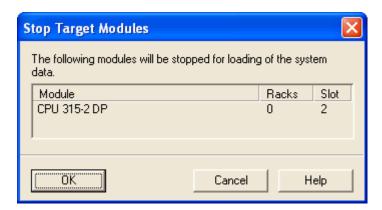


For more information, refer to Step Seven: Downloading to the PLC.

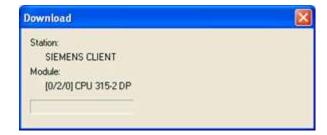
Step Seven: Downloading to the PLC

Once the Siemens client has been prepared to generate Read / Write requests for the remote unsolicited partner, the information must be downloaded to the PLC.

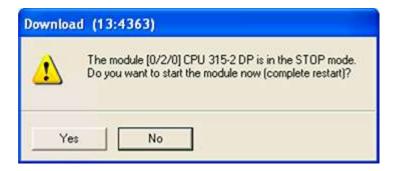
- 1. Click Siemens client in the left pane of the SIMATIC Manager window.
- 2. Select the PLC menu.
- 3. Select **Download** to begin downloading the project to the PLC.



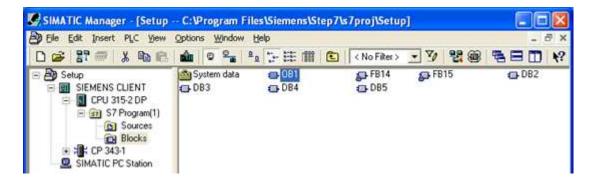
4. Click OK.



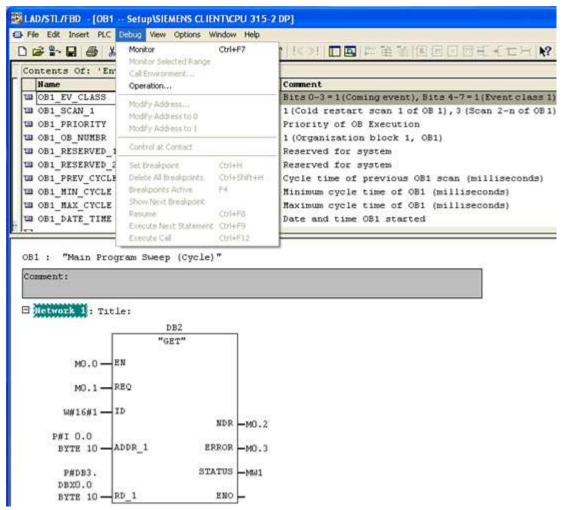
5. Click Yes.



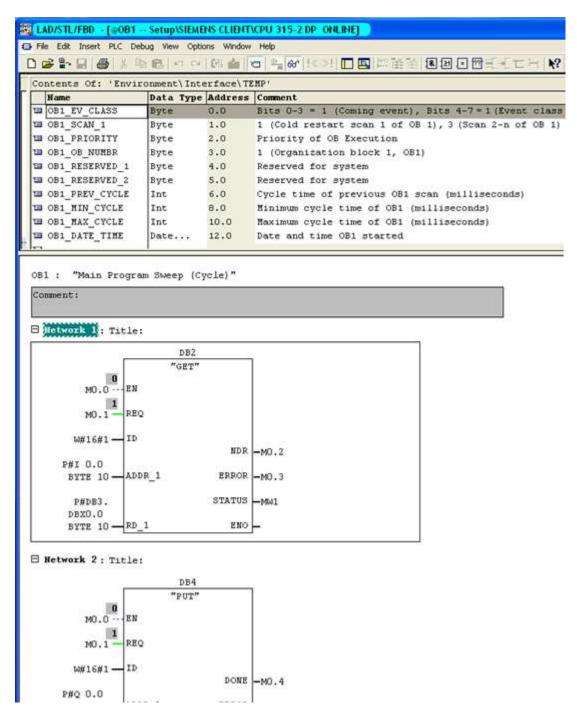
- Note: The Siemens client must be run to trigger the function blocks that generate Read / Write requests.
- 6. Double-click on OB1 in the SIMATIC Manager window.



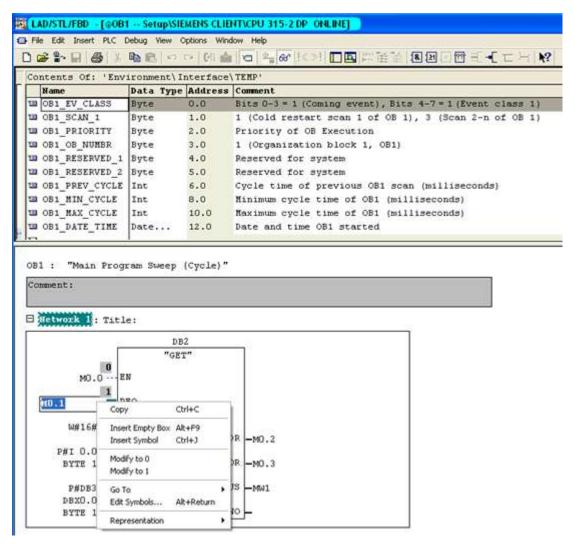
7. In LAD/STL/FBD, click Debug | Monitor.



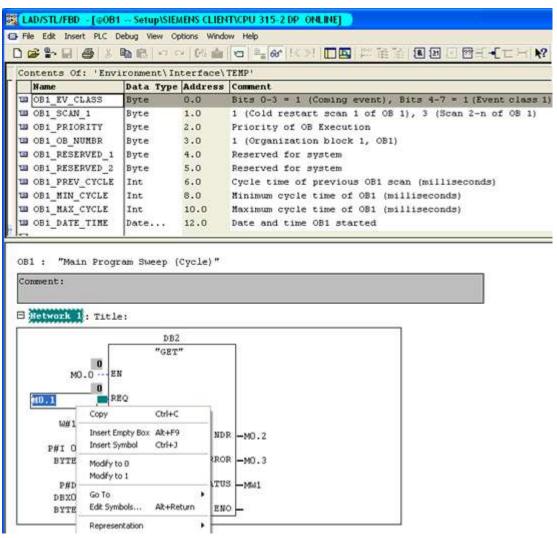
Note: LAD/STL/FBD should appear in Online Mode.



8. To execute **GET/PUT FBs**, change the **REQ** value to 0 and then 1 to indicate the rising edge. To do so, right-click on the **REQ** field and select **Modify to 0** to force a zero to the field.



9. Right-click on the REQ field and select Modify to 1 to force a value of one to the field.



- Note: Both of the FBs must next be configured to respond to the same rising edge for the SIMATIC Manager's variables to be locally monitored and modified.
- 10. In LAD/STL/FBD, click on PLC and select Monitor/Modify Variables.
- 11. Enter the variables to be monitored. To view the changes made to this window, execute the function blocks.

 Note: Remember that the slot / rack value of the remote device with which the Siemens client is communicating is "rack:0 slot:2". The values can be changed from the NetPro window. Users must make sure that the Siemens server or unsolicited driver on the other end has a device with these values and is running.

Index

Α

Address Descriptions 13 Arrays 15

В

BCD 12, 14 Boolean 12

C

Channel Assignment 8

Channel Properties - Advanced 6

Channel Properties - Ethernet Communications 5

Channel Properties - General 5

Channel Properties - Write Optimizations 6

Communications Properties 7

CPU Settings 10

CPU Slot 10

D

Data Block Boolean 13

Data Collection 9

Data Types Description 12

Device Properties - General 8

Diagnostics 5

Discrete Inputs 13

Discrete Outputs 13

Do Not Scan, Demand Poll Only 10

Driver 8

Duty Cycle 6

DWord 12

Ε

Ethernet 4

Ethernet Settings 6

Event Log Messages 16

Examples 15

F

Failure to start unsolicited communications. | Port number = <number>. 16 Float 12, 14

G

General 8

I

ID 8
Identification 5, 8
Initial Updates from Cache 10
Inter-Device Delay 7
Internal Memory 13
Internal Tags 11
ISO 8073 Class 0 4

L

LBCD 12 Libraries 4 Long 12

М

Maximum PDU Size 10 Model 8

Ν

Name 8
Network Adapter 6
Non-Normalized Float Handling 7

0

Operating Mode 8

Optimization Method 6

Overview 3

Ρ

Port Number 7

Protocols 4

R

Rack Number 10
Replace with Zero 7

Respect Tag-Specified Scan Rate 10

RFC1006 4

S

S5 Counter 14

S5 Timer 14

Scan Mode 9

Setup 4

Short 12

Siemens Client Device Configuration 11

Siemens S7-300 3

Signed Word 14

SIMATIC Manager 17

Simulated 9

Step Five: Creating the DB3 Data Block 43 Step Four: Inserting Function Blocks 37 Step One: Creating a New Project 17 Step Seven: Downloading to the PLC 49

Step Six: Inserting PUT FB 45

Step Three: Connecting the Siemens Client and the Siemens Server Driver 32

Step Two: Configuring the Siemens Client and PC Station 19

String 12, 14

Supported Commands 4

Т

Tag Counts 5, 9

U

Unmodified 7 Unsigned Word 14

W

Word 12
Write All Values for All Tags 6
Write Only Latest Value for All Tags 6
Write Only Latest Value for Non-Boolean Tags 6