Fisher ROC Ethernet

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Fisher ROC Ethernet

Help version 1.041

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Overview

The Fisher ROC Ethernet provides a reliable way to connect Fisher ROC Ethernet controllers to OPC client applications, including HMI, SCADA, Historian, MES, ERP, and countless custom applications. This driver supports communication with devices using the Ethernet networking technology as standardized by the IEEE. Ethernet communication divides a stream of data into shorter pieces called frames. Each frame contains source and destination addresses and error-checking data so that damaged data can be detected and retransmitted.

- For more information on available Opcodes, Point Types, Parameters, and Opcode 255 Error Codes; refer to the ROC Protocol User Manual.
- **Important**: EFM functionality is not available in all server versions. To determine whether support is available, refer to the "Server Summary Information" topic located in the server help file.

Supported Devices

FloBoss 100 Series FloBoss 407 FloBoss 500 Series ROC 300 Series-ROCPAC ROC 300 Series-FlashPAC RegFlo

Supported Protocol

Remote Operation Controllers (ROC)

Note: This driver does not support Report by Exception.

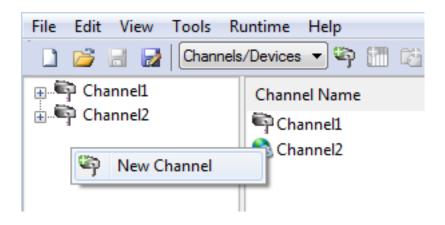
Channel Setup

Communication Serialization

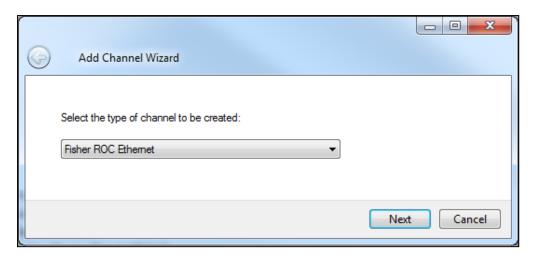
The Fisher ROC Ethernet supports Communication Serialization, which specifies whether data transmissions should be limited to one channel at a time. The maximum number of supported channels is 1024. *For more information, refer to Channel Properties — Advanced*.

To create a new channel:

1. In the Project View, right-click and choose **New Channel**.

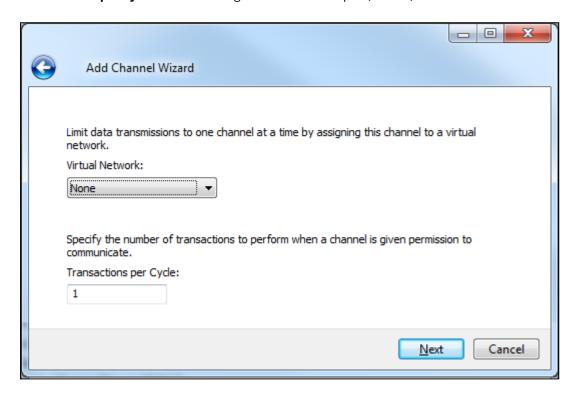


2. From the Device Driver drop-down, select Fisher ROC Ethernet.



- 3. Click Next.
- 4. Accept the default channel name or enter a name for the new channel.
- 5. Click **Next**.
- 6. Configure the channel.

Virtual Network - Select the network name or the default (None) **Transactions per cycle** - Enter the target number or accept 1 (default).

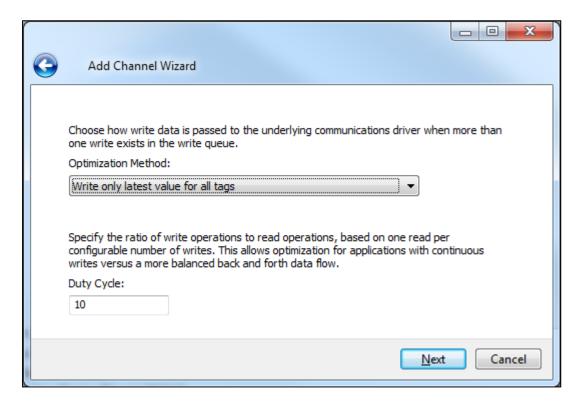


7. Click Next.

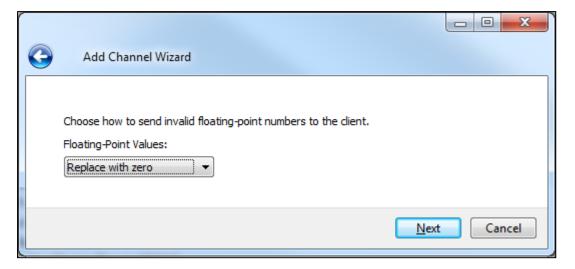
8. Select None, COM Port, Modem, or Ethernet Encapsulation as the hardware device type.



- 9. Configure communication based on the environment and click **Next**.
- 10. Select **Close connection when idle** to reduce traffic and specify the number of seconds before the connection is terminated.
- 11. Click Next.
- 12. In the New Channel Write Optimizations step, configure channel writes. Optimization Method: Accept the default or change the selection. I Write all values for all tags (most data, most network traffic) I Write only the latest value for non-Boolean tags (least data, least network traffic) I Write only the latest value for all tags (key data, moderate network traffic) Duty Cycle: Accept 10 (default) writes for every 1 read or adjust as needed. The range is 1-10.



- 13. Click Next.
- 14. Configure how non-normalized values will be handled. **Replaced with zero** recognizes invalid outliers and eliminates them by replacing the value with integer zero (default). **Unmodified** allows values that are potentially invalid outliers into the data stream.



- 15. Click Next.
- 16. Configure the time, in milliseconds, between requests to devices.

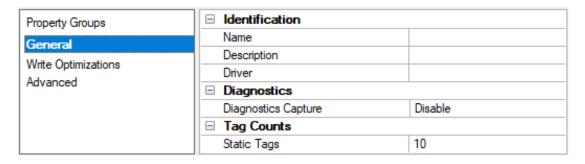
 Delay Accept 0 milliseconds (default) or adjust as needed. The range is 0-60000 ms.



- 17. Click Next.
- 18. Review the configuration in the Summary wizard step.
- 19. If necessary, use the **Back** button to return to previous steps to make changes.
- 20. Click Finish.

Channel Properties — General

This server supports the use of multiple simultaneous communications drivers. Each protocol or driver used in a server project is called a channel. A server project may consist of many channels with the same communications driver or with unique communications drivers. A channel acts as the basic building block of an OPC link. This group is used to specify general channel properties, such as the identification attributes and operating mode.



Identification

Name: Specify the user-defined identity of this channel. In each server project, each channel name must be unique. Although names can be up to 256 characters, some client applications have a limited display window when browsing the OPC server's tag space. The channel name is part of the OPC browser information. The property is required for creating a channel.

• For information on reserved characters, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in the server help.

Description: Specify user-defined information about this channel.

Many of these properties, including Description, have an associated system tag.

Driver: Specify the protocol / driver for this channel. Specify the device driver that was selected during channel creation. It is a disabled setting in the channel properties. The property is required for creating a channel.

Note: With the server's online full-time operation, these properties can be changed at any time. This includes changing the channel name to prevent clients from registering data with the server. If a client has already acquired an item from the server before the channel name is changed, the items are unaffected. If, after the channel name has been changed, the client application releases the item and attempts to reacquire using the old channel name, the item is not accepted. Changes to the properties should not be made once a large client application has been developed. Utilize proper user role and privilege management to prevent operators from changing properties or accessing server features.

Diagnostics

Diagnostics Capture: When enabled, this option makes the channel's diagnostic information available to OPC applications. Because the server's diagnostic features require a minimal amount of overhead processing, it is recommended that they be utilized when needed and disabled when not. The default is disabled

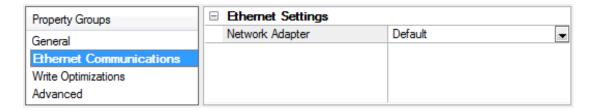
- **Note:** This property is not available if the driver does not support diagnostics.
- For more information, refer to Communication Diagnostics in the server help.

Tag Counts

Static Tags: Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

Channel Properties — Ethernet Communications

Ethernet Communication can be used to communicate with devices.



Ethernet Settings

Network Adapter: Specify the network adapter to bind. When left blank or Default is selected, the operating system selects the default adapter.

Channel Properties — Write Optimizations

The server must ensure that the data written from the client application gets to the device on time. Given this goal, the server provides optimization properties to meet specific needs or improve application responsiveness.

Property Groups	■ Write Optimizations	
General	Optimization Method	Write Only Latest Value for All Tags
,	Duty Cycle	10
Write Optimizations		

Write Optimizations

Optimization Method: Controls how write data is passed to the underlying communications driver. The options are:

- Write All Values for All Tags: This option forces the server to attempt to write every value to the controller. In this mode, the server continues to gather write requests and add them to the server's internal write queue. The server processes the write queue and attempts to empty it by writing data to the device as quickly as possible. This mode ensures that everything written from the client applications is sent to the target device. This mode should be selected if the write operation order or the write item's content must uniquely be seen at the target device.
- Write Only Latest Value for Non-Boolean Tags: Many consecutive writes to the same value can accumulate in the write queue due to the time required to actually send the data to the device. If the server updates a write value that has already been placed in the write queue, far fewer writes are needed to reach the same final output value. In this way, no extra writes accumulate in the server's queue. When the user stops moving the slide switch, the value in the device is at the correct value at virtually the same time. As the mode states, any value that is not a Boolean value is updated in the server's internal write queue and sent to the device at the next possible opportunity. This can greatly improve the application performance.
 - **Note**: This option does not attempt to optimize writes to Boolean values. It allows users to optimize

the operation of HMI data without causing problems with Boolean operations, such as a momentary push button.

• Write Only Latest Value for All Tags: This option takes the theory behind the second optimization mode and applies it to all tags. It is especially useful if the application only needs to send the latest value to the device. This mode optimizes all writes by updating the tags currently in the write queue before they are sent. This is the default mode.

Duty Cycle: is used to control the ratio of write to read operations. The ratio is always based on one read for every one to ten writes. The duty cycle is set to ten by default, meaning that ten writes occur for each read operation. Although the application is performing a large number of continuous writes, it must be ensured that read data is still given time to process. A setting of one results in one read operation for every write operation. If there are no write operations to perform, reads are processed continuously. This allows optimization for applications with continuous writes versus a more balanced back and forth data flow.

• **Note**: It is recommended that the application be characterized for compatibility with the write optimization enhancements before being used in a production environment.

Channel Properties — Advanced

This group is used to specify advanced channel properties. Not all drivers support all properties; so the Advanced group does not appear for those devices.

Property Groups	■ Non-Normalized Float Handling		
General	Floating-Point Values	Replace with Zero	
Write Optimizations Advanced	☐ Inter-Device Delay		
	Inter-Device Delay (ms)	0	
, Lavanoca			

Non-Normalized Float Handling: A non-normalized value is defined as Infinity, Not-a-Number (NaN), or as a Denormalized Number. The default is Replace with Zero. Drivers that have native float handling may default to Unmodified. Non-normalized float handling allows users to specify how a driver handles non-normalized IEEE-754 floating point data. Descriptions of the options are as follows:

- **Replace with Zero**: This option allows a driver to replace non-normalized IEEE-754 floating point values with zero before being transferred to clients.
- **Unmodified**: This option allows a driver to transfer IEEE-754 denormalized, normalized, non-number, and infinity values to clients without any conversion or changes.
- **Note:** This property is disabled if the driver does not support floating-point values or if it only supports the option that is displayed. According to the channel's float normalization setting, only real-time driver tags (such as values and arrays) are subject to float normalization. For example, EFM data is not affected by this setting.
- For more information on the floating-point values, refer to "How To ... Work with Non-Normalized Floating-Point Values" in the server help.

Inter-Device Delay: Specify the amount of time the communications channel waits to send new requests to the next device after data is received from the current device on the same channel. Zero (0) disables the delay.

Note: This property is not available for all drivers, models, and dependent settings.

Channel Properties — Communication Serialization

The server's multi-threading architecture allows channels to communicate with devices in parallel. Although this is efficient, communication can be serialized in cases with physical network restrictions (such as Ethernet radios). Communication serialization limits communication to one channel at a time within a virtual network.

The term "virtual network" describes a collection of channels and associated devices that use the same pipeline for communications. For example, the pipeline of an Ethernet radio is the client radio. All channels using the same client radio associate with the same virtual network. Channels are allowed to communicate each in turn, in a "round-robin" manner. By default, a channel can process one transaction before handing communications off to another channel. A transaction can include one or more tags. If the controlling channel contains a device that is not responding to a request, the channel cannot release control until the transaction times out. This results in data update delays for the other channels in the virtual network.

Property Groups	☐ Channel-Level Settings	
CI	Virtual Network	None
General	Transactions per Cycle	1
Serial Communications	□ Global Settings	·
Communication Serialization	Network Mode	Load Balanced

Channel-Level Settings

Virtual Network: Specify the channel's mode of communication serialization. Options include None and Network 1 - Network 500. The default is None. Descriptions of the options are as follows:

- **None**: This option disables communication serialization for the channel.
- **Network 1 Network 500**: This option specifies the virtual network to which the channel is assigned.

Transactions per Cycle: Specify the number of single blocked/non-blocked read/write transactions that can occur on the channel. When a channel is given the opportunity to communicate, this is the number of transactions attempted. The valid range is 1 to 99. The default is 1.

Global Settings

Network Mode: This property is used to control how channel communication is delegated. In **Load Balanced** mode, each channel is given the opportunity to communicate in turn, one at a time. In **Priority** mode, channels are given the opportunity to communicate according to the following rules (highest to lowest priority):

- 1. Channels with pending writes have the highest priority.
- 2. Channels with pending explicit reads (through internal plug-ins or external client interfaces) are prioritized based on the read's priority.
- 3. Scanned reads and other periodic events (driver specific).

The default is Load Balanced and affects *all* virtual networks and channels.

Devices that rely on unsolicited responses should not be placed in a virtual network. In situations where communications must be serialized, it is recommended that Auto-Demotion be enabled.

Due to differences in the way that drivers read and write data (such as in single, blocked, or non-blocked transactions); the application's Transactions per cycle property may need to be adjusted. When doing so, consider the following factors:

- How many tags must be read from each channel?
- How often is data written to each channel?
- Is the channel using a serial or Ethernet driver?
- Does the driver read tags in separate requests, or are multiple tags read in a block?
- Have the device's Timing properties (such as Request timeout and Fail after *x* successive timeouts) been optimized for the virtual network's communication medium?

Device Setup

Once at least one <u>channel is configured</u>, devices using the Remote Operation Controllers (ROC) protocol can be added for data collection and monitoring. The maximum number of devices supported on any one channel is 255. Devices should be added to channels organized based on the channel configuration.

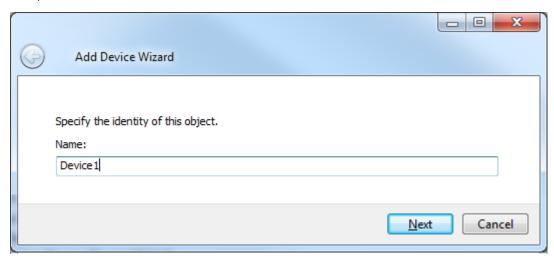
Adding a Device

To add a new device to a channel:

- 1. In the Project View, select the channel to contain the new device.
- 2. Select Click to add a device or right-click and choose New Device.



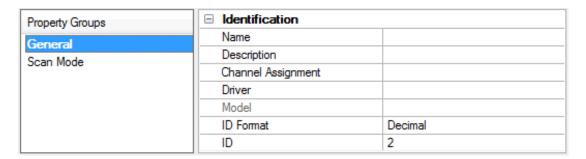
3. Accept the default channel name or enter a name for the new device.



- 4. Click Next >.
- 5. From the Device Model drop-down, select the correct model for the device.
- 6. Click Next >.
- 7. Configure the Scan Mode.
- 8. Click Next >.
- 9. Configure the Timeouts and Timing.
- 10. Click **Next** >.
- 11. Configure how communication failure is handled.
- 12. Click **Next >**.
- 13. Configure Tag Generation.
- 14. Click Next >.
- 15. Configure timezone, DST, and Time Synchronization (see *Time Synchronization*).
- 16. Click **Next >**.
- 17. Identify and locate existing files to be included (see Tag Import Settings)
- 18. Click **Next >**.
- 19. Identify the source and destination addresses (see Communication Specification).
- 20. Click Next >.
- 21. Configure the authorized user (see Operator Identification).
- 22. Click **Next** >.
- 23. Review the configuration.
- 24. If necessary, use the **< Back** button to return to previous steps to make changes.
- 25. Click **Finish >**.

Device Properties — General

A device represents a single target on a communications channel. If the driver supports multiple controllers, users must enter a device ID for each controller.



Identification

Name: Specify the name of the device. It is a logical user-defined name that can be up to 256 characters long and may be used on multiple channels.

- Note: Although descriptive names are generally a good idea, some OPC client applications may have a limited display window when browsing the OPC server's tag space. The device name and channel name become part of the browse tree information as well. Within an OPC client, the combination of channel name and device name would appear as "ChannelName.DeviceName".
- For more information, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in server help.

Description: Specify the user-defined information about this device.

Many of these properties, including Description, have an associated system tag.

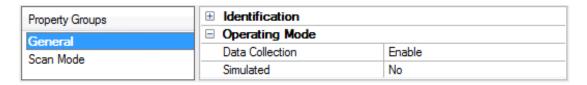
Channel Assignment: Specify the user-defined name of the channel to which this device currently belongs.

Driver: Selected protocol driver for this device.

Model: Specify the type of device that is associated with this ID. The contents of the drop-down menu depend on the type of communications driver being used. Models that are not supported by a driver are disabled. If the communications driver supports multiple device models, the model selection can only be changed when there are no client applications connected to the device.

- **Note:** If the communication driver supports multiple models, users should try to match the model selection to the physical device. If the device is not represented in the drop-down menu, select a model that conforms closest to the target device. Some drivers support a model selection called "Open," which allows users to communicate without knowing the specific details of the target device. *For more information, refer to the driver documentation.*
- **ID**: Specify the device's driver-specific station or node. The type of ID entered depends on the communications driver being used. For many communication drivers, the ID is a numeric value. Drivers that support a Numeric ID provide users with the option to enter a numeric value whose format can be changed to suit the needs of the application or the characteristics of the selected communications driver. The format is set by the driver by default. Options include Decimal, Octal, and Hexadecimal.
- **Note**: If the driver is Ethernet-based or supports an unconventional station or node name, the device's TCP/IP address may be used as the device ID. TCP/IP addresses consist of four values that are separated by periods, with each value in the range of 0 to 255. Some device IDs are string based. There may be additional properties to configure within the ID field, depending on the driver.

Operating Mode



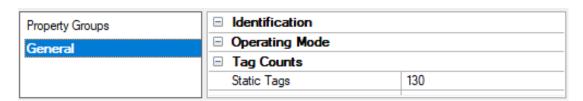
Data Collection: This property controls the device's active state. Although device communications are enabled by default, this property can be used to disable a physical device. Communications are not attempted when a device is disabled. From a client standpoint, the data is marked as invalid and write operations are not accepted. This property can be changed at any time through this property or the device system tags.

Simulated: Place the device into or out of Simulation Mode. In this mode, the driver does not attempt to communicate with the physical device, but the server continues to return valid OPC data. Simulated stops physical communications with the device, but allows OPC data to be returned to the OPC client as valid data. While in Simulation Mode, the server treats all device data as reflective: whatever is written to the simulated device is read back and each OPC item is treated individually. The data is not saved if the server removes the item (such as when the server is reinitialized). The default is No.

Notes:

- 1. Updates are not applied until clients disconnect and reconnect.
- 2. The System tag (_Simulated) is read only and cannot be written to for runtime protection. The System tag allows this property to be monitored from the client.
- 3. In Simulation mode, the item's memory map is based on client update rate(s) (Group Update Rate for OPC clients or Scan Rate for native and DDE interfaces). This means that two clients that reference the same item with different update rates return different data.
- 4. When a device is simulated, updates may not appear faster than one (1) second in the client.
 - Simulation Mode is for test and simulation purposes only. It should never be used in a production environment.

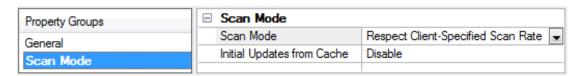
Tag Counts



Static Tags: Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

Device Properties — Scan Mode

The Scan Mode specifies the subscribed-client requested scan rate for tags that require device communications. Synchronous and asynchronous device reads and writes are processed as soon as possible; unaffected by the Scan Mode properties.



Scan Mode: Specify how tags in the device are scanned for updates sent to subscribing clients. Descriptions of the options are:

- Respect Client-Specified Scan Rate: This mode uses the scan rate requested by the client.
- **Request Data No Faster than Scan Rate**: This mode specifies the value set as the maximum scan rate. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.
 - Note: When the server has an active client and items for the device and the scan rate value is

increased, the changes take effect immediately. When the scan rate value is decreased, the changes do not take effect until all client applications have been disconnected.

- **Request All Data at Scan Rate**: This mode forces tags to be scanned at the specified rate for subscribed clients. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.
- **Do Not Scan, Demand Poll Only**: This mode does not periodically poll tags that belong to the device nor perform a read to get an item's initial value once it becomes active. It is the OPC client's responsibility to poll for updates, either by writing to the _DemandPoll tag or by issuing explicit device reads for individual items. *For more information, refer to "Device Demand Poll" in server help.*
- **Respect Tag-Specified Scan Rate**: This mode forces static tags to be scanned at the rate specified in their static configuration tag properties. Dynamic tags are scanned at the client-specified scan rate.

Initial Updates from Cache: When enabled, this option allows the server to provide the first updates for newly activated tag references from stored (cached) data. Cache updates can only be provided when the new item reference shares the same address, scan rate, data type, client access, and scaling properties. A device read is used for the initial update for the first client reference only. The default is disabled; any time a client activates a tag reference the server attempts to read the initial value from the device.

Device Properties — Timing

The device Timing properties allow the driver's response to error conditions to be tailored to fit the application's needs. In many cases, the environment requires changes to these properties for optimum performance. Factors such as electrically generated noise, modem delays, and poor physical connections can influence how many errors or timeouts a communications driver encounters. Timing properties are specific to each configured device.

Property Groups Communication Timeouts		
General	Connect Timeout (s)	3
Scan Mode	Request Timeout (ms)	1000
Timing	Attempts Before Timeout	3
Tilling		

Communications Timeouts

Connect Timeout: This property (which is used primarily by Ethernet based drivers) controls the amount of time required to establish a socket connection to a remote device. The device's connection time often takes longer than normal communications requests to that same device. The valid range is 1 to 30 seconds. The default is typically 3 seconds, but can vary depending on the driver's specific nature. If this setting is not supported by the driver, it is disabled.

• **Note**: Due to the nature of UDP connections, the connection timeout setting is not applicable when communicating via UDP.

Request Timeout: Specify an interval used by all drivers to determine how long the driver waits for a response from the target device to complete. The valid range is 50 to 9999999 milliseconds (167 minutes). The default is usually 1000 milliseconds, but can vary depending on the driver. The default timeout for most serial drivers is based on a baud rate of 9600 baud or better. When using a driver at lower baud rates, increase the timeout to compensate for the increased time required to acquire data.

Attempts Before Timeout: Specify how many times the driver issues a communications request before considering the request to have failed and the device to be in error. The valid range is 1 to 10. The default is typically 3, but can vary depending on the driver's specific nature. The number of attempts configured for an

application depends largely on the communications environment. This property applies to both connection attempts and request attempts.

Timing

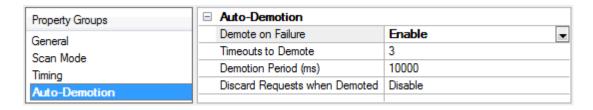
Inter-Request Delay: Specify how long the driver waits before sending the next request to the target device. It overrides the normal polling frequency of tags associated with the device, as well as one-time reads and writes. This delay can be useful when dealing with devices with slow turnaround times and in cases where network load is a concern. Configuring a delay for a device affects communications with all other devices on the channel. It is recommended that users separate any device that requires an interrequest delay to a separate channel if possible. Other communications properties (such as communication serialization) can extend this delay. The valid range is 0 to 300,000 milliseconds; however, some drivers may limit the maximum value due to a function of their particular design. The default is 0, which indicates no delay between requests with the target device.

Note: Not all drivers support Inter-Request Delay. This setting does not appear if it is not available.



Device Properties — Auto-Demotion

The Auto-Demotion properties can temporarily place a device off-scan in the event that a device is not responding. By placing a non-responsive device offline for a specific time period, the driver can continue to optimize its communications with other devices on the same channel. After the time period has been reached, the driver re-attempts to communicate with the non-responsive device. If the device is responsive, the device is placed on-scan; otherwise, it restarts its off-scan time period.



Demote on Failure: When enabled, the device is automatically taken off-scan until it is responding again.

Tip: Determine when a device is off-scan by monitoring its demoted state using the _AutoDemoted system tag.

Timeouts to Demote: Specify how many successive cycles of request timeouts and retries occur before the device is placed off-scan. The valid range is 1 to 30 successive failures. The default is 3.

Demotion Period: Indicate how long the device should be placed off-scan when the timeouts value is reached. During this period, no read requests are sent to the device and all data associated with the read requests are set to bad quality. When this period expires, the driver places the device on-scan and allows for another attempt at communications. The valid range is 100 to 3600000 milliseconds. The default is 10000 milliseconds.

Discard Requests when Demoted: Select whether or not write requests should be attempted during the off-scan period. Disable to always send write requests regardless of the demotion period. Enable to discard

writes; the server automatically fails any write request received from a client and does not post a message to the Event Log.

Device Properties — Tag Generation

The automatic tag database generation features make setting up an application a plug-and-play operation. Select communications drivers can be configured to automatically build a list of tags that correspond to device-specific data. These automatically generated tags (which depend on the nature of the supporting driver) can be browsed from the clients.

• Not all devices and drivers support full automatic tag database generation and not all support the same data types. Consult the data types descriptions or the supported data type lists for each driver for specifics.

If the target device supports its own local tag database, the driver reads the device's tag information and uses the data to generate tags within the server. If the device does not natively support named tags, the driver creates a list of tags based on driver-specific information. An example of these two conditions is as follows:

- 1. If a data acquisition system supports its own local tag database, the communications driver uses the tag names found in the device to build the server's tags.
- 2. If an Ethernet I/O system supports detection of its own available I/O module types, the communications driver automatically generates tags in the server that are based on the types of I/O modules plugged into the Ethernet I/O rack.
- **Note**: Automatic tag database generation's mode of operation is completely configurable. *For more information, refer to the property descriptions below.*

Property Groups	☐ Tag Generation		
General	On Device Startup	Do Not Generate on Startup	
Scan Mode	On Duplicate Tag	Delete on Create	
Timing	Parent Group		
Auto-Demotion	Allow Automatically Generated Subgroups	Enable	
Tag Generation	Create	Create tags	
·			
Communications			
Redundancy			

On Property Change: If the device supports automatic tag generation when certain properties change, the On Property Change option is shown. It is set to Yes by default, but it can be set to No to control over when tag generation is performed. In this case, the Create tags action must be manually invoked to perform tag generation.

On Device Startup: Specify when OPC tags are automatically generated. Descriptions of the options are as follows:

- **Do Not Generate on Startup**: This option prevents the driver from adding any OPC tags to the tag space of the server. This is the default setting.
- **Always Generate on Startup**: This option causes the driver to evaluate the device for tag information. It also adds tags to the tag space of the server every time the server is launched.
- **Generate on First Startup**: This option causes the driver to evaluate the target device for tag information the first time the project is run. It also adds any OPC tags to the server tag space as needed.

● **Note**: When the option to automatically generate OPC tags is selected, any tags that are added to the server's tag space must be saved with the project. Users can configure the project to automatically save from the **Tools** | **Options** menu.

On Duplicate Tag: When automatic tag database generation is enabled, the server needs to know what to do with the tags that it may have previously added or with tags that have been added or modified after the communications driver since their original creation. This setting controls how the server handles OPC tags that were automatically generated and currently exist in the project. It also prevents automatically generated tags from accumulating in the server.

For example, if a user changes the I/O modules in the rack with the server configured to **Always Generate on Startup**, new tags would be added to the server every time the communications driver detected a new I/O module. If the old tags were not removed, many unused tags could accumulate in the server's tag space. The options are:

- **Delete on Create**: This option deletes any tags that were previously added to the tag space before any new tags are added. This is the default setting.
- **Overwrite as Necessary**: This option instructs the server to only remove the tags that the communications driver is replacing with new tags. Any tags that are not being overwritten remain in the server's tag space.
- **Do not Overwrite**: This option prevents the server from removing any tags that were previously generated or already existed in the server. The communications driver can only add tags that are completely new.
- **Do not Overwrite, Log Error**: This option has the same effect as the prior option, and also posts an error message to the server's Event Log when a tag overwrite would have occurred.
- **Note:** Removing OPC tags affects tags that have been automatically generated by the communications driver as well as any tags that have been added using names that match generated tags. Users should avoid adding tags to the server using names that may match tags that are automatically generated by the driver.

Parent Group: This property keeps automatically generated tags from mixing with tags that have been entered manually by specifying a group to be used for automatically generated tags. The name of the group can be up to 256 characters. This parent group provides a root branch to which all automatically generated tags are added.

Allow Automatically Generated Subgroups: This property controls whether the server automatically creates subgroups for the automatically generated tags. This is the default setting. If disabled, the server generates the device's tags in a flat list without any grouping. In the server project, the resulting tags are named with the address value. For example, the tag names are not retained during the generation process.

• **Note**: If, as the server is generating tags, a tag is assigned the same name as an existing tag, the system automatically increments to the next highest number so that the tag name is not duplicated. For example, if the generation process creates a tag named "Al22" that already exists, it creates the tag as "Al23" instead.

Create: Initiates the creation of automatically generated OPC tags. If the device's configuration has been modified, **Create tags** forces the driver to reevaluate the device for possible tag changes. Its ability to be accessed from the System tags allows a client application to initiate tag database creation.

Note: Create tags is disabled if the Configuration edits a project offline.

Device Properties — Time Synchronization

This group is used to specify the device's time zone and time synchronization properties. It primarily applies to time stamped data or information from battery-powered devices at remote locations where the device

time may deviate (causing issues with the time-stamped data). To prevent this problem from occurring, users can specify that the server synchronize the device time.

Property Groups	☐ Time	Time Zone	
General	Time Z	one	(UTC-05:00) Eastern Time (US & Canada)
Scan Mode	Respec	ct Daylight Saving Time	Yes
Timing	■ Synchronization		
Auto-Demotion	Time S	ync Method	Absolute
Tag Generation	Time S	ync Threshold (sec)	0
Time Synchronization	Sync A	bsolute	12:00:00 AM
Time Synchronization			
Redundancy			

Note: Not all drivers and models support all options.

Time Zone: Specify the device's time zone. To ignore the time zone, select one of the first four options in the list (which do not have an offset). The default is the time zone of the local system.

- **Note**: The driver uses this property both when synching the device time and when converting EFM timestamps from the device to UTC time.
- **Tip**: Timestamps from various devices may be in UTC time or local time zone, so the client or HMI may need to convert or normalize timestamps.

Respect Daylight Saving Time: Specify Yes to follow Daylight Saving Time offset when synching the device time. Specify No to ignore Daylight Saving Time. Only time zones that observe Daylight Saving Time will be affected. The default is No (disabled).

• **Note**: When enabled, the time of the device is adjusted by +1 hour for Daylight Saving Time (in the spring), and adjusted by -1 hour after Daylight Saving Time (in the fall).

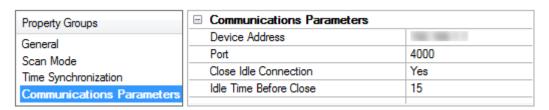
Time Sync Method: Specify the method of synchronization. Options include Disabled, Absolute, and Interval. The default is Disabled. Descriptions of the options are as follows:

- **Disabled**: No synchronization.
- **Absolute**: Synchronizes to an absolute time of day specified through the Time property (appears only when Absolute is selected).
- **Interval**: Synchronizes on startup and every number of minutes specified through the Sync Interval property (appears only when Interval is selected). The default is 60 minutes.
- **OnPoll**: Synchronizes when poll is completed (applicable only to EFM devices).

Time Sync Threshold: Specify the maximum allowable difference, in seconds, between the device time and the system time before syncing the device time to the system time. If the threshold is set to 0, a time synchronization occurs every time. The default is 0 seconds. The maximum allowable threshold is 600 seconds.

Device Properties — Communication Parameters

Communications Parameters are defined as a device is configured through the New Device wizard and can also be modified after the device has been added.



Device Address: specifies the IP address or host name for communication with the device.

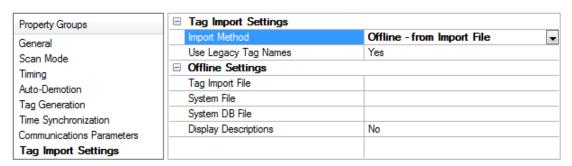
Port: specifies the destination endpoint number for communication with the device. The default is port 4000. The range is 0-65535.

Close Idle Connection: enables (Yes) / disables (No) the ability to terminate a connection that is no longer active. The default is Yes.

Idle Time Before Close: defines the delay, in seconds, between a connection becoming idle and being terminated. The default is 15 seconds. The range is 0-99 seconds.

Device Properties — Tag Import Settings

A tag database can be created based on the device's configuration file or a ROCLINK 800 project file by bringing those tags into the project with an import. Tag Import settings are defined as a device is added and configured through the New Device wizard and can also be modified after the device has been added. To define the Tag Import settings for a new device, follow the steps for <u>defining a new device</u>.



Import Method: specifies the import method. Options include Online - from Device and Offline - from Import File. The default setting is Online - from Device. Descriptions of the options are as follows:

- **Online From Device**: This method automatically creates tags by polling the device for its configuration and I/O data.
- **Offline From Import File**: This method automatically creates tags from a project file created in ROCLINK 800.

Use Legacy Tag Names: When set to Yes, Automatic Tag Database Generation creates tags with names consistent with the tags created in prior versions of the server. When unchecked, Automatic Tag Database Generation creates tags with names consistent with the current version of the server. The default setting is set to Yes. *For more information, refer to "Legacy vs. Non-Legacy Tag Names" below.*

Tag Import File: specifies the *.800 file and path that was created using the ROCLINK800 software.

ROC System File: specifies the *.mdb file and path. This file is usually named "ROC.mdb" and resides in the same folder where the ROCLINK 800 software is installed.

System DB File: specifies the *.mdw file and path. This file is usually named "ROCLINK.mdw" and resides in the same folder where the ROCLINK 800 software is installed.

Display Descriptions: When set to Yes, this option includes the tag descriptions from the ROCLINK 800 database.

Legacy vs. Non-Legacy Tag Names

For information on how legacy and non-legacy tag names are automatically generated based on the "Use legacy tag names" option, refer to the table below.

Tag Type	Mode	Tag Name	Tag Address
Non-Boolean	Legacy	IPAddress_12_0	12-0.1
	Non-Legacy	IP Address-12 (T12,L0,P1)	12-0.1
Boolean (.Bit)	Legacy	HighAlarm_3_0	3-0.16:2
	Non-Legacy	High Alarm-3 (T3,L0,P16) Bit 2	3-0.16:2

🌻 See Also: <u>Tag Generation</u>

Device Properties — Ethernet Encapsulation

Ethernet Encapsulation is designed to provide communication with serial devices connected to terminal servers on the Ethernet network. A terminal server is essentially a virtual serial port. The terminal server converts TCP/IP messages on the Ethernet network to serial data. Once the message has been converted to a serial form, users can connect standard devices that support serial communications to the terminal server.

- For more information, refer to "How to... Use Ethernet Encapsulation" in server help.
- Ethernet Encapsulation is transparent to the driver; configure the remaining properties as if connecting to the device directly on a local serial port.

Property Groups	☐ Ethernet Settings		
General	IP Address		
Scan Mode Ethernet Encapsulation	Port	2101	
	Protocol	TCP/IP	
Enemet Encapsulation			

IP Address: Enter the four-field IP address of the terminal server to which the device is attached. IPs are specified as YYY.YYY.YYY. The YYY designates the IP address: each YYY byte should be in the range of 0 to 255. Each serial device may have its own IP address; however, devices may have the same IP address if there are multiple devices multi-dropped from a single terminal server.

Port: Configure the Ethernet port to be used when connecting to a remote terminal server.

Protocol: Set TCP/IP or UDP communications. The selection depends on the nature of the terminal server being used. The default protocol selection is TCP/IP. For more information on available protocols, refer to the terminal server's help documentation.

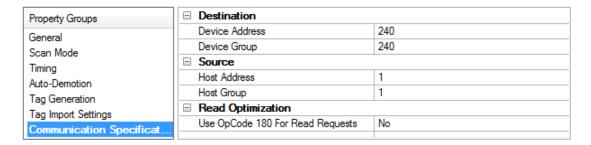
Notes

- With the server's online full-time operation, these properties can be changed at any time. Utilize
 proper user role and privilege management to prevent operators from changing properties or
 accessing server features.
- 2. The valid IP Address range is greater than (>) 0.0.0.0 to less than (<) 255.255.255.255.

Device Properties — Communication Specification

Communication Specification settings are defined as a device is added and configured through the New Device wizard and can also be modified after the device has been added. To define the Communication Specification settings for a new device, follow the steps for <u>defining a new device</u>. To modify settings on a

defined device; select the device, right-click, select **Properties**, and select the **Communication Specification** property group.



Device Address: specifies the device number of the remote ROC device. The valid range is 1 to 255. The default setting is 240.

Device Group: specifies the group number of the remote ROC device. The valid range is 1 to 255. The default setting is 240.

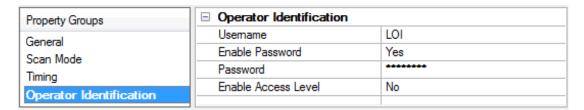
Host Address: specifies the ROC unit number of the server. The valid range is 1 to 255. The default setting is 1.

Host Group: specifies the ROC group number of the server. The valid range is 1 to 255. The default setting is 1.

Use Opcode 180 for Read Requests: This option should be used if few parameters from each point type and logical address are typically used, as it yields more efficient communication. If set to No, the driver uses Opcode 167 to read entire point type logical addresses in one transaction. The default is No.

Device Properties — Operator Identification

Operator Identification settings are defined as a device is added and configured and can also be modified after the device has been added. To define the Operator Identification settings for a new device through the wizard, follow the steps for **defining a new device**.



Username: specifies the authorized account identity. Three characters (as set in the device) are required.

Enable Password: When set to yes, this option specifies that the device has a password defined for the operator ID. The default setting is Yes.

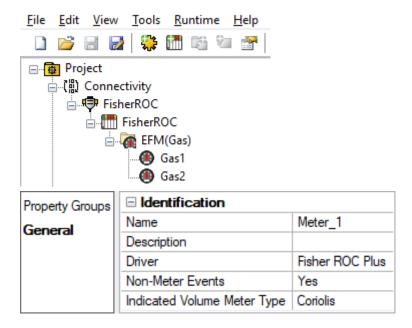
Password: Four numeric characters can be entered. The valid range is 0000 to 9999. This parameter is not available unless the Enable Password parameter is set to Yes.

Enable Access Level: When set to Yes, this option specifies that the device has defined access levels. The default setting is No.

Access Level: sets the level of access, where the valid range is 0 to 5. This parameter is not available unless the Enable Access Level parameter is set to Yes.

Device Properties — EFM Meters

EFM Meters can be added to an existing device. The Fisher ROC Ethernet supports Gas Meters. A meter group for each type and model of meter is automatically created with each device. To add meters to a device; click the + symbol to expand the meter groups below the device. Right-click the meter group and select **New Meter**. A new meter is added below the selected meter group. To edit the meter; right-click and select **Properties**.



Name: This parameter specifies the meter name. Each meter must be assigned a unique name. The default setting is Meter_n (where n increments up from 1 for the first meter).

Description: This parameter can be used to provide a short description of the meter.

Driver: This parameter indicates the current driver. It cannot be modified.

Non-Meter Events: This parameter specifies whether non-meter EFM events are provided to EFM Exporters for this meter. The default setting is Yes.

Indicated Volume Meter Type: This allows the meter type to be reported as Coriolis for liquid meters that use volume calculations. The default setting is Turbine.

Note: Meters using Mass calculations are not affected by this setting.

Important!

- The meter order in ROCLink800 corresponds to the meter order in the EFM meter list.
- Extended History data is not supported.
- The Identification parameters of the meter groups cannot be edited and are provided for informational purposes only.

Clear Cache on Next Upload: Users have the option to clear any cached EFM data from the device during the next upload. This feature also removes pointer files, which are used to track EFM uploads to prevent uploading the same records twice. All EFM data is re-uploaded. Once the cache is cleared, this parameter is

automatically disabled. To enable this option, open **Device Properties | EFM Meters** and select Yes in the Clear cache on next upload property. The default setting is **No**.

Property Groups	☐ EFM Meters	
Communications Parameters	Clear Cache On Next Upload	No
Tag Import Settings		
EFM Meters		

• See Also: EFM Attribute Mapping

EFM Attribute Mapping

The tables below describe the mapping of TLPs to attributes used by the EFM Exporter Plug-in. This mapping is not user-configurable and provided for reference only.

Gas Configuration Mapping

n = orifice run number or turbine run number

s = station number

h = history segment number

EFM Config Attribute	ROC TLP
meter_id	7-n.0, 46-n.0
pressure_base	7-n.19, 46-n.13
temp_base	7-n.20, 46-n.14
calculation_method	7-n.3:7, 46-n.2
calculation_method_2	41-n.2, 46-n.3
pipe_diameter	7-n.9, 46-n.7
pipe_ref_temp	41-n.4, 46-n.8
meter_tap	7-n.4:0, 46-n.4:0
static_pressure_tap	7-n.4:2, 46-n.4:2
unit	7-n.3:3, 46-n.2:3
orifice_plate_size	7-n.10, 46-n.10
orifice_ref_temp	7-n.11, 46-n.11
dp_low_flow_cutoff	7-n.21, 46-n.43
atmospheric_pressure	41-n.1, 46-n.15
btu	7-n.6, 46-n.17
specific_gravity	7-n.5, 46-n.16
viscosity	7-n.17, 46-n.18
specific_heats	7-n.18, 46-n.19
aga_config	7-n.4, 46-n.4
pipe_material	41-n.5, 46-n.12
orifice_material	7-n.12, 46-n.12
co2	7-n.24, 46-n.24

EFM Config Attribute	ROC TLP
n2	7-n.23, 46-n.23
c1	7-n.28, 46-n.28
c2	7-n.29, 46-n.29
с3	7-n.30, 46-n.30
isoc4	7-n.32, 46-n.32
nc4	7-n.31, 46-n.31
isoc5	7-n.34, 46-n.34
c5	7-n.33, 46-n.33
c6	7-n.35, 46-n.35
c7	7-n.36, 46-n.36
c8	7-n.37, 46-n.37
с9	7-n.38, 46-n.38
c10	7-n.39, 46-n.39
02	7-n.40, 46-n.40
h2o	7-n.26, 46-n.26
h2s	7-n.25, 46-n.25
he	7-n.27, 46-n.27
h2	7-n.42, 46-n.42
со	7-n.41, 46-n.41
contract_hour	15-0.10, 46-n.5

History Mapping

n = meter number

I = pulse input number

EFM Attrib- ute	FloBoss 103, 104, 300, 500 Orifice TLP	FloBoss 107 Orifice TLP	FloBoss 103, 104, 300, 500 Turbine TLP	FloBoss 107 Turbine TLP
flow_time	42-n.6	47-n.41	42-n.6	47-n.41
pulses			5-I.16	47-n.59
avg_diff_pres- sure	10-n.0	46-n.51		
avg_pressure	10-n.1	46-n.52	10-n.1	46-n.52
avg_temp	10-n.2	46-n.53	10-n.2	46-n.53
avg_exten- sion	10-n.9	47-n.4		
c_prime	10-n.10	47-n.16		
raw_volume			42-n.16 (104, 500 series) 5-l.18 (300 series)	47-n.51
flowing_con- dition_factor			10-n.10	47-n.16
total_volume	10-n.3	47-n.0	10-n.3	47-n.0

EFM Attrib- FloBoss 103, 104, FloBoss 107 FloBoss 103, 104, 300		, FloBoss 107		
ute	300, 500 Orifice TLP	Orifice TLP	500 Turbine TLP	Turbine TLP
total_energy	10-n.4	47-n.1	10-n.4	47-n.1
avg_btu	7-n.6	46-n.17	7-n.6	46-n.17
avg_specific_ gravity	7-n.5	46-n.6	7-n.5	46-n.6
avg_co2	7-n.24	46-n.24	7-n.24	46-n.24
avg_n2	7-n.23	46-n.23	7-n.23	46-n.23
avg_c1	7-n.28	46-n.28	7-n.28	46-n.28
avg_c2	7-n.29	46-n.29	7-n.29	46-n.29
avg_c3	7-n.30	46-n.30	7-n.30	46-n.30
avg_isoc4	7-n.32	46-n.32	7-n.32	46-n.32
avg_nc4	7-n.31	46-n.31	7-n.31	46-n.31
avg_isoc5	7-n.34	46-n.34	7-n.34	46-n.34
avg_neoc5	7-n.33	46-n.33	7-n.33	46-n.33
avg_c6	7-n.35	46-n.35	7-n.35	46-n.35
avg_c7	7-n.36	46-n.36	7-n.36	46-n.36
avg_o2	7-n.40	46-n.40	7-n.40	46-n.40
avg_c8	7-n.37	46-n.37	7-n.37	46-n.37
avg_c9	7-n.38	46-n.38	7-n.38	46-n.38
avg_c10	7-n.39	46-n.39	7-n.39	46-n.39
avg_h2o	7-n.26	46-n.26	7-n.26	46-n.26
avg_h2s	7-n.25	46-n.25	7-n.25	46-n.25
avg_h2	7-n.42	46-n.42	7-n.42	46-n.42
avg_he	7-n.27	46-n.27	7-n.27	46-n.27
avg_co	7-n.41	46-n.41	7-n.41	46-n.41
specific_ heat_ratio	46-n.19	46-n.19	46-n.19	46-n.19
viscosity	46-n.18	46-n.18	46-n.18	46-n.18

Device Properties — Redundancy

☐ Redundancy			
Secondary Path	Channel.Device1		
Operating Mode	Switch On Failure		
Monitor Item			
Monitor Interval (s)	300		
Return to Primary ASAP	Yes		
	Secondary Path Operating Mode Monitor Item		

Redundancy is available with the Media-Level Redundancy Plug-In.

• Consult the website, a sales representative, or the <u>user manual</u> for more information.

Data Type Descriptions

Data Type	Description
Boolean	Single bit
	Signed 8-bit value
Char	bit 0 is the low bit
	bit 6 is the high bit
	bit 7 is the sign bit
	Unsigned 8-bit value
Byte	bit 0 is the low bit
	bit 7 is the high bit
	Signed 16-bit value
Short	bit 0 is the low bit
	bit 14 is the high bit
	bit 15 is the sign bit
	Unsigned 16-bit value
Word	bit 0 is the low bit
	bit 15 is the high bit
	Unsigned 32-bit value
DWord	
	bit 0 is the low bit bit 31 is the high bit
	32-bit floating point value
	32-bit floating point value
Float	bit 0 is the low bit
	bit 31 is the high bit
	32-bit value
TLP	Point type: logical or point number and parameter number use three bytes. The top byte is
	not used.
String	A linear group of ASCII characters with preserved space (1 byte per character).
Date	64-bit floating point value
Date	Date format:YYYY-MM-DDTHH:MM:SS.000
Example	2000-01-01T12:30:45.000

See Also:

Logical Point Number Details

ROC Point Types

TLP Data Type Conversion Process and Examples

TLP Data Type Conversion Process and Examples

The Fisher ROC TLP data type is represented by the driver as a DWord. TLP values can be written and read from device tags; however some data conversion must be applied for the value to be correct when received by the device. The TLP data type is used frequently throughout the various point type parameters and primarily used within Point Type 0. The following examples are useful for converting a decimal tag value communicated with the device.

DWord TLP Example:

- Decimal Tag Value = 557158
- Binary tag value = 0000 1000 1000 0000 0110 0110

TLP Value Equivalent:

- 0110 0110 = Point Type 102
- 1000 0000 = Logical/Location 128
- 0000 1000 = Parameter 8

DWord TLP Example:

- Decimal Tag Value = 2162786
- Binary tag value = 0010 0001 0000 0000 0110 0010

TLP Value Equivalent:

- 0110 0010 = Point Type 98
- 0000 0000 = Logical/Location 0
- 0010 0001 = Parameter 33

DWord TLP Example:

- Decimal Tag Value = 264905
- Binary tag value = 0000 0100 0000 1010 1100 1001

TLP Value Equivalent:

- 1100 1001 = Point Type 201
- 0000 1010 = Logical/Location 10
- 0000 0100 = Parameter 4

See Also:

Data Type Descriptions

ROC Point Types

Logical / Point Number Details

User-Defined Point Types

Bit Assignments

Address Descriptions

ROC addresses are divided first by point type, logical address, and then by parameter index within the point type. The general format is *T-L.P*, where:

- T: The Point Type
- L: The Logical Address
- P: The Parameter Index

Parameters are blocked together on point type and logical address to a size up to 236 bytes. Some parameters are broken down into individual bits. Those parameters are addressed as *T-L.P:B*, where:

• B: The Bit Offset

For example, the address 1-50.3:2 indicates the following:

• Point Type: 1

• Logical Address: 50

Parameter: 3Bit Offset: 2

For a detailed listing of all point type parameters, access, data type, length, and description, refer to the ROC device's **ROC Protocol User Manual**. For more information on ROC addressing, select a link from the list below.

See Also:

Data Type Descriptions
ROC Point Types
Logical / Point Number Details
User-Defined Point Types
Bit Assignments

ROC Point Types

The availability of point types varies by model and by how the particular unit is equipped. Points may be physical I/O or internal I/O.

Physical I/O Points

Physical I/O points are one of Discrete Inputs (type 1), Discrete Outputs (type 2), Analog Inputs (type 3), Analog Outputs (type 4) and Pulse Inputs (type 5). The logical address for physical I/O points is based on their position in the unit, known as point number. There are four slots for each rack. The I/O field is not typically fully populated.

Note: Rack and slot are ROC nomenclature; however, many ROC devices have no physical racks or slots.

Logical addresses are calculated from the point number reference. For information on reconciling the point number to the logical address, refer to the table below.

ROCLINK Point Number	Server Logical Address
A1-A16	0-15
B1-B16	16-31
C1-C16	32-47
D1-D16	48-63

ROCLINK Point Number	Server Logical Address	
E1-E16	64-79	

For example, an I/O point with ROCLINK 800 point number "A5" would be logical address "4". An I/O point with ROCLINK 800 point number "C5" would be logical address "36" by the function A + B + C5 (or 15+16+5-5=36).

Internal I/O Points

Internal I/O points consist of PID settings, system flags, communications parameters and other internal information. The internal I/O logical address begins at 0 for each point type. A ROC unit may have one or several of a given internal point type. Each point type has a specific set of parameters. ROC drivers have no array types.

Point Type Tables

ROC Point Types for ROC300-Series

ROC Point Types for FloBoss 100-Series, FloBoss 407, and FloBoss 500-Series

ROC Point Types for RegFlo

ROC Point Types for ROC300-Series

For a detailed listing of all point type parameters' access, data type, length, and description; refer to the device's ROC Protocol User Manual.

Point		ROC300-Ser-	ROC300-Ser-
	Description	ies	ies
Types		FlashPAC	ROCPAC
0	Configurable Opcode	Yes	Yes
1	Discrete Inputs (DI)	Yes	Yes
2	Discrete Outputs (DO)	Yes	Yes
3	Analog Inputs (AI)	Yes	Yes
4	Analog Outputs (AO)	Yes	Yes
5	Pulse Inputs (PI)	Yes	Yes
6	Proportional, Integral and Derivative (PID) Control	Yes	Yes
7	American Gas Association (AGA) Flow Parameters	Yes	Yes
9	Local Display Panel	Yes	Yes
10	AGA Flow Values	Yes	Yes
11	Tank Parameters	No	Yes
12	ROC Clock	Yes	Yes
13	System Flags	Yes	Yes
14	Communication Ports	Yes	Yes
15	System Variables (ROC Information)	Yes	Yes
16	Function Sequence Table (FST) Parameters	Yes	Yes
17	Soft Points	Yes	Yes

Point Types	Description	ROC300-Ser- ies FlashPAC	ROC300-Series ROCPAC
18	Al Calibration	No	Yes
19	Database Setup	Yes	Yes
20	ROC Tasks	Yes	Yes
21	Information for User-Defined Points	Yes	Yes
22-31	User-Defined Points	No	No
32	User Defined Typically Modem Config for COM1	Yes	Yes
33	User Defined Typically Modem Config for LOI and COM2	Yes	Yes
34	User Defined Typically Modbus Config for COM1	Yes	Yes
35	User Defined Typically Function Config for COM1	Yes	Yes
36	User Defined Typically Host Config for COM1	Yes	Yes
37	User Defined Typically Modbus Config for LOI and COM2	Yes	Yes
38	User Defined Typically Function Config for LOI and COM2	Yes	Yes
39	User Defined Typically Host Config for COM1	Yes	Yes
40	Multi-Variable Sensor (MVS) Parameters	Yes*	No
41	AGA Run Parameters	Yes	No
42	Extra Run Parameters	Yes	No
44	Power Control	Yes	No
49	Upload to Disk	No	No
50	Download to ROC	No	No
56	Al Calibration	Yes	No
57	Keypad / Login Security Parameters	Yes	No
59	Program Flash Control Parameters	Yes	No

^{*}Added via a user program.

ROC Point Types for FloBoss 100-Series, FloBoss 407, and FloBoss 500-Series

Point Types	Description	FloBoss 100- Series	FloBoss 407- Series	FloBoss 500- Series
0	Configurable Opcode	Yes	Yes	Yes
1	Discrete Inputs	Yes	Yes	Yes
2	Discrete Outputs	Yes	Yes	Yes
3	Analog Inputs	Yes	Yes	Yes
4	Analog Outputs	Yes	Yes	Yes
5	Pulse Inputs	Yes	Yes	Yes
6	PID Control*	Yes	Yes	Yes
7	AGA Flow Parameters*	Yes	Yes	Yes

Point Types	Description	FloBoss 100- Series	FloBoss 407- Series	FloBoss 500- Series	
8	History Parameters	Yes	No	Yes	
10	AGA Flow Values*	Yes	Yes	Yes	
12	ROC Clock	Yes	Yes	Yes	
13	System Flags	Yes	Yes	Yes	
14	Communication Ports	Yes	Yes	Yes	
15	System Variables (ROC Information)	Yes	Yes	Yes	
16	FST Parameters	Yes	Yes	Yes	
17	Soft Points	Yes	Yes	Yes	
19	Database Setup	Yes	Yes	Yes	
20	ROC Tasks	No	Yes	No	
20	Diagnostics	Yes	No	No	
21	Information for User Defined Points	Yes	Yes	No	
22-23	User Defined Points	No	No	No	
24	Reserved	N/A	N/A	N/A	
25-31	User Defined Points	No	No	No	
32	User Defined – Typically Modem Config for COM1	Yes	Yes	No	
33	User Defined – Typically Modem Config for LOI and COM2	Yes	Yes	No	
34	User Defined – Typically Modbus Config for COM1	Yes	Yes	No	
35	User Defined – Typically Function Config for COM1	Yes	Yes	No	
36	User Defined – Typically Host Config for COM1	Yes	Yes	No	
37	User Defined – Typically Modbus Config for LOI and COM2	Yes	Yes	No	
38	User Defined: Typically Function Config for LOI and COM2	Yes	Yes	No	
39	User Defined – Typically Host Config for COM1	Yes	Yes	No	
40	Multi-Variable Sensor (MVS) Parameters	Yes	Yes	No	
41	AGA Run Parameters*	Yes	Yes	Yes	
42	Extra Run Parameters*	Yes	Yes	Yes	
43	User Lists	Yes	Yes	Yes	
44	Power Control	Yes	Yes	Yes	
45	Meter Calibration and Sampler	Yes	No	Yes	
46	Meter Configuration Parameters	Yes	No	Yes	
47	Meter Flow Values	Yes	No	Yes	
48	PID Control Parameters	Yes	No	Yes	

Point	Baranin Airan	FloBoss 100-	FloBoss 407-	FloBoss 500-
Types	Description	Series	Series	Series
49	Upload to Disk	No	No	No
50	Download to ROC	No	No	No
52	Battery Parameters	No	No	Yes
53	Modbus Configuration Parameters	Yes	No	Yes
54	Modbus Function Tables	Yes	No	Yes
55	Modbus Special Function Table	Yes	No	Yes
56	Al Calibration	Yes	Yes	Yes
57	Keypad / Login Security Parameters	Yes	Yes	Yes
58	Revision Information	Yes	No	Yes
59	Program Flash Control Parameters	Yes	Yes	Yes
60-77	SAM User Defined Parameters	No	No	No
80	Enhanced Communication (ECM) Parameters	Yes	No	No
85	HART Parameters	Yes	No	No
86	Extended History Parameters	Yes	No	No
88	BLM User Lists	Yes	No	No
89	Chart User List Parameters	Yes	No	No
93	License Key Information Parameters	Yes	No	No
94	User C Program Parameters	Yes	No	No
98	Extended Soft Point Parameters	Yes**	No	No
117	Modbus Configuration Parameters	Yes	No	No
118	Modbus Register Mapping Parameters	Yes	No	No
120	Modbus Client Modem Configuration	Yes	No	No
121	Modbus Client Polling Table Configuration Parameters	Yes	No	No
122	DS800 Configuration Parameters	Yes	No	No

^{*}FloBoss 100-Series and FloBoss 500-Series Backward Compatibility.

ROC Point Types for RegFlo

Point Types	Description	Point Types	Description
0	Configurable Opcode 17 Soft Poir		Soft Points
1	Discrete Inputs 19 Database Setup		Database Setup
2	Discrete Outputs	56	Al Calibration
3	Analog Inputs	57	Keypad / Login Parameters
4	Analog Outputs	80	Regulator Parameters
8	History Parameters	81	Logic Alarm Parameters
13	System Flags	84	User Discrete Values

^{**}This point type is only supported by FloBoss 107.

Point Types	Description	Point Types	Description
14	Communication Ports	86	Extended History Parameters
15	System Variables	N/A	N/A

Logical / Point Number Details

Within each point type, individual points are referenced by a logical number or a point number. The point numbers used by the ROC protocol for point types 1 to 5 are based on a physical input or output (I/O) with a rack and module location. All other point types use a logical number and are numbered in sequence.

Physical Point Numbers 0 to 69

For point types 1 through 5, there are point numbers for the field I/O and for the diagnostic inputs. They are as follows:

- Point numbers 0 to 63 are assigned to field I/O (built-in or modular, 64 maximum). For example, if there were ten I/O modules in a ROC364, they would be points 0 through 9. The ROC I/O point database would reference these points by rack and module location, such as A1 through A10.
- Point numbers 64 to 69 are assigned to the diagnostic (system) I/O. For example, the five diagnostic points in a ROC364 would be 64 through 68. The ROC I/O point database would reference these points by rack and module (namely, E1 to E5).

Logical Point Numbers 0 to 127

For all other point types (0 and 6–59), the point number is 0 to x, where x is one less than the total number of points that exist for that point type. For example, the four MVS points in a FloBoss 407 would be logical numbers 0 through 3.

Note: All parameters are 0-based for each point type.

User-Defined Point Types

User-Defined Points (UDP) make user program data available to ROCLINK and OPC clients. They are generally used for configuration purposes. When creating a UDP in the server, the server Configuration always sets the data type to default. The data type is later read live from the device.

• **Important:** Users must reinitialize the server after upgrading the user program on a device; otherwise, the server cannot access the new points available in the upgraded user program.

Supported Device Models

All FloBoss 100 Series devices.

Supported User-Defined Point Range

22 to 23 25 to 39 178 to 189

Troubleshooting

To avoid potential issues, users should do the following:

- Verify that the point type is within the supported UDP range.
- If a client attempts to write to a UDP type when no UDP type tags have been read since the server started, the write may fail with a Type Mismatch error. Always complete a read on UDP type tags before a write is attempted.
- Verify that the point type exists in one of the user programs installed on the device.
- Check the Event Log for the following error message, which occurs if the server fails to parse the UDP configuration: <u>Unable to parse the user-defined point configuration information for</u> point type <point type> on device <device name>.

User Table Points

User tables, also called Opcode tables, provide the ability to map any Point Type parameters to tables in the device. This driver has the ability to read and write data points in the user tables using Opcodes 10 and 11. The syntax for user table tags is:

user_table-n.m where *n* is the user table number and *m* is the data point or location within that table.

The user table number and location number are zero-based. For example, the first location in the first user table is: user_table-0.0.

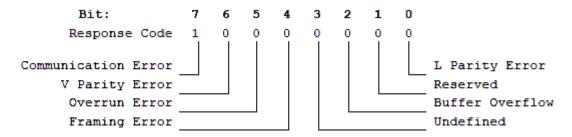
• **Important:** Users must increment the version number of the user table when making changes to the table configuration. Failure to do so when making changes to the table while the server is actively reading user table tags results in bad quality tags or erroneous data.

Supported User Table Point Range

user_table-0.0 to user_table-15.43

Bit Assignments

The graphic below shows a sample bit assignment. The bits in each byte are numbered 0 to 7, right to left, with Bit 7 shown the furthest to the left. A 1 in any bit indicates that it is active or enabled.



Statistics Items

Statistical items use data collected through additional diagnostics information, which is not collected by default. To use statistical items, Communication Diagnostics must be enabled. To enable Communication Diagnostics, right-click on the channel in the Project View and click **Properties | Enable Diagnostics**. Alternatively, double-click on the channel and select **Enable Diagnostics**.

Channel-Level Statistics Items

The syntax for channel-level statistics items is *<channel>._Statistics*.

• Note: Statistics at the channel level are the sum of those same items at the device level.

Item	Data Type	Access	Description	
_CommFailures	DWord	Read/Write	The total number of times communication has failed (or has run out of retries).	
_ErrorResponses	DWord	Read/Write	The total number of valid error responses received.	
_Expec- tedResponses	DWord	Read/Write	The total number of expected responses received.	
_LastResponseTime	String	Read Only	The time at which the last valid response was received.	
_LateData	DWord	Read/Write	The total number of times that a tag is read later than expect ted (based on the specified scan rate). This value does not increase due to a DNR error state. A tag is not counted as late (even if it was) on the initial read after a communication loss. This is by design.	
_MsgResent	DWord	Read/Write	The total number of messages sent as a retry.	
_MsgSent	DWord	Read/Write	The total number of messages sent initially.	
_MsgTotal	DWord	Read Only	The total number of messages sent (both _MsgSent + _ MsgResent).	
_PercentReturn	Float	Read Only	The proportion of expected responses (Received) to initial sends (Sent) as a percentage.	
_PercentValid	Float	Read Only	The proportion of total valid responses received (_TotalResponses) to total requests sent (_MsgTotal) as a percentage.	
_Reset	Bool	Read/Write	Resets all diagnostic counters. Writing to the _Reset Tag causes all diagnostic counters to be reset at this level.	
_RespBadCheck- sum	DWord	Read/Write	The total number of responses with checksum errors.	
_RespTimeouts	DWord	Read/Write	The total number of messages that failed to receive any kind of response.	
_RespTruncated	DWord	Read/Write	The total number of messages that received only a partial response.	
_TotalResponses	DWord	Read Only	The total number of valid responses received (_ErrorRe-sponses + _ExpectedResponses).	

Statistical items are not updated in simulation mode (see device general properties).

Device-Level Statistics Items

The syntax for device-level statistics items is *<channel>.<device>._Statistics*.

Item	Data Type	Access	Description
_CommFailures	DWord	Read/Write	The total number of times communication has failed (or has run out of retries).
_ErrorResponses	DWord	Read/Write	The total number of valid error responses received.
_Expec-	DWord	Read/Write	The total number of expected responses received.

Item	Data Type	Access	Description		
tedResponses					
_LastResponseTime	String	Read Only	The time at which the last valid response was received.		
_LateData	ted (based on the specified scan rate). This value do DWord Read/Write increase due to a DNR error state. A tag is not count		The total number of times that a tag is read later than expected (based on the specified scan rate). This value does not increase due to a DNR error state. A tag is not counted as late (even if it was) on the initial read after a communications loss. This is by design.		
_MsgResent	DWord	Read/Write	The total number of messages sent as a retry.		
_MsgSent	DWord	Read/Write	The total number of messages sent initially.		
_MsgTotal	DWord	Read Only	The total number of messages sent (both _MsgSent + _ MsgResent).		
_PercentReturn	Float	Read Only	The proportion of expected responses (Received) to initial sends (Sent) as a percentage.		
_PercentValid	Float	Read Only	The proportion of total valid responses received (_TotalResponses) to total requests sent (_MsgTotal) as a percentage.		
_Reset	Bool	Read/Write	te Resets all diagnostic counters. Writing to the _Reset Tag causes all diagnostic counters to be reset at this level.		
_RespBadCheck- sum	DWord	Read/Write	The total number of responses with checksum errors.		
_RespTimeouts	DWord	Read/Write	The total number of messages that failed to receive any kind of response.		
_RespTruncated	DWord	Read/Write	The total number of messages that received only a partial response.		
_TotalResponses	DWord	Read Only	The total number of valid responses received (_ErrorResponses + _ExpectedResponses).		

Statistical items are not updated in simulation mode (see device general properties).

EFM Pointer Rollback

EFM Pointer rollback allows the user to manually change the EFM pointer value to an earlier position in the archive using system tags provided by the EFM Exporter. Cached EFM pointer rollback functionality is supported for the Hourly History, Daily History, Alarm, and Event archives.

Notes:

- If the driver's cached EFM pointer is invalid, as is the case if records have never been uploaded or the Clear
 Cache on Next Upload setting is enabled prior to the EFM upload, the rollback value is applied to the physical device's current archive pointer.
- When uploading EFM data for all meters in a device and rollback is required for the alarm and/or event archives, it is recommended to only set the _AlarmsRollback and/or _EventsRollback system tags for one meter under the device and initiate the poll via the _Poll system tag for just that meter using the meter-level system tag, not the poll-group-level system tag. Setting the _AlarmsRollback and _EventsRollback system tags for all meters under the device or initiating the poll via the poll group level system tag can result in duplicate alarm and event records in the EFM output files for the device's meters. This behavior is the result of the driver employing a more efficient method of uploading EFM alarm and event data from the device. The device stores alarms for all meters in a single alarm archive and events for all meters in a single event archive. When the driver uploads alarms from the alarm archive, it stores the alarms for each meter in separate caches to avoid uploading the same records multiple times. Setting the _AlarmsRollback system tag for multiple meters under a device causes the driver to read the same records multiple times, each time storing those records in the per meter record caches which could result in duplicate entries.
- Non-meter events are events logged by an EFM device that are not specific to a meter. The number of
 event records returned when using the EFM Pointer Rollback feature varies depending on the Non-Meter
 Events configuration setting and the presence of non-meter events in the event log.

Examples

- If the newest three records in a log with 50 records are non-meter events, an EFM poll is done with the value written to the _EventsRollback tag of five and Non-Meter Events configuration setting is set to Yes; the result includes five new records in the EFM output file.
- If the newest three records in a log with 50 records are non-meter events, an EFM poll is done with the value written to the _EventsRollback tag of five and Non-Meter Events configuration setting is set to No; the result has two new records in the EFM output file. A rollback value of five causes the driver to read the three newest non-meter event records, but they are not added to the EFM output file because the meter is configured to not accept non-meter events.
- For more information, refer to Non-Meter Events in the EFM Meter properties.
- For more information, refer to the EFM Exporter help file.

Event Log Messages

The following information concerns messages posted to the Event Log pane in the main user interface. Consult the OPC server help on filtering and sorting the Event Log detail view. Server help contains many common messages, so should also be searched. Generally, the type of message (informational, warning) and troubleshooting information is provided whenever possible.

Address <address> is out of range for the specified device or register.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically references a location that is beyond the range of supported locations for the device.

Solution:

Verify that the address is correct; if it is not, re-enter it in the client application.

Data type <type> is not valid for device address <address>.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically has been assigned an invalid data type.

Solution:

Modify the requested data type in the client application.

Device address <address> contains a syntax error.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically contains one or more invalid characters.

Solution:

Re-enter the address in the client application.

Device address <address> is not supported by model <model name>.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically references a location that is valid for the communications protocol but not supported by the target device.

Solution

- 1. Verify that the address is correct; if it is not, re-enter it in the client application.
- 2. Verify that the selected model name for the device is correct.

Device address <address> is read only.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically has a requested access mode that is not compatible with what the device supports for that address.

Solution:

Change the access mode in the server application.

Missing address.

Error Type:

Warning

Possible Cause:

A tag address that has been specified statically has no length.

Solution:

Re-enter the address in the server application.

Error importing CSV tag record record number>: Address <address> is out of range for the specified device or register.

Error Type:

Warning

Possible Cause:

An imported tag address specifies a location that is beyond the range of supported locations for the device.

Solution:

Verify that the address is correct; if it is not, re-enter it in the file being imported.

Unable to generate a tag database for device <device>. Reason: <Error reason>.

Error Type:

Warning

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

Unable to generate a tag database for device <device>. Reason: Auto tag generation.

Error Type:

Serious

Possible Cause:

- 1. The connection between the device and the host PC is intermittent.
- 2. The communication parameters for the connection are incorrect.

Solution:

- 1. Verify the cabling between the PC and the device.
- 2. Verify that the specified communication parameters match those of the device.

Unable to generate a tag database for device <device>. Reason: Error while reading from import file.

Error Type:

Warning

Possible Cause:

- 1. The tag import file (*.800) is corrupt.
- 2. The specified file was not created using the ROCLINK 800 software.

Solution:

- 1. Ensure that the project is pointing to the correct import file.
- 2. Re-create the import file using the ROCLINK 800 software and then re-try the import.

Unable to generate a tag database for device <device>. Reason: Error while reading from ROC system file.

Error Type:

Warning

Possible Cause:

- 1. The ROC system file (*.mdb) is corrupt.
- 2. The specified file was not created using the ROCLINK 800 software.

Solution:

- 1. Ensure that the project is pointing to the correct ROC system file.
- 2. Re-install the ROCLINK 800 software to re-install the system file. Then re-try the import.

Unable to generate a tag database for device <device>. Reason: Failed to open record set.

Error Type:

Warning

Possible Cause:

- 1. The project file is corrupt or does not exist.
- 2. The location of the ROC.MDB and/or ROCLINK.MDW files have been specified incorrectly.

Solution:

In the server project, right-click on the device and select **Properties**. Open the **Tag Import Settings** tab to check the name of the project file to import.

See Also: Tag Generation and Tag Import Settings

Unable to generate a tag database for device <device>. Reason: Import file <file name> not found.

Error Type:

Warning

Possible Cause:

The import file cannot be found.

Solution:

Ensure that the tag import file (*.800) is present in the location specified in the Tag Import Settings tab of device properties. This file must be accessible to the server runtime.

Unable to generate a tag database for device <device>. Reason: Input file is corrupt.

Error Type:

Warning

Possible Cause:

The import file is corrupt.

Solution:

In the server project, right-click on the device and select **Properties**. Open the **Tag Import Settings** tab to review the settings and check the import file. If necessary, re-export the project file from within ROCLINK800.

See Also: Tag Generation and Tag Import Settings

Unable to generate a tag	database for device	<device>.</device>	Reason:	Input f	ile
not found.					

Error Type:

Warning

Possible Cause:

The import file cannot be located.

Solution:

In the server project, right-click on the device and select **Properties**. Open the **Tag Import Settings** tab to review the name of the project file to import.

See Also: Tag Generation and Tag Import Settings

Unable to generate a tag database for device <device>. Reason: Low memory resources.

Error Type:

Warning

Possible Cause:

The memory required for Automatic Tag Generation could not be allocated. The process is cancelled.

Solution:

Close any unused applications and/or increase the amount of virtual memory. Try again.

Unable to generate a tag database for device <device>. Reason: ROC system file <file name> not found.

Error Type:

Warning

Possible Cause:

The ROC system file cannot be found.

Solution:

Ensure that the ROC system file (*.mdb) is present in the location specified in the Tag Import Settings tab of device properties. This file must be accessible to the server runtime.

Unable to generate a tag database for device <device>. Reason: System DB file <file name> not found.

Error Type:

Warning

Possible Cause:

The system database (DB) file cannot be found.

Solution:

Ensure that the system database (DB) file (*.mdw) is present in the location specified in the Tag Import Settings tab of device properties. This file must be accessible to the server runtime.

<Device name> - Failed to read EFM pointer file. <Extended error>.

Error Type:

Warning

Extended Error:

When supplied by the operating system, this describes the file error that occurred.

Possible Cause:

- 1. A permission error was encountered when the EFM pointer cache was read.
- 2. The EFM pointer cache file is corrupt.

Solution:

The driver automatically generates a new EFM pointer file; however, the server re-polls (uploading all EFM data) during the next EFM poll for meters in the device.

Note:

For more information, refer to the extended error.

<Device name> - Failed to write EFM pointer file. <Extended error>.

Error Type:

Warning

Extended Error:

When supplied by the operating system, this describes the file error that occurred.

Possible Cause:

- 1. The disk is full.
- 2. A permission error was encountered when the EFM pointer cache was written.

Solution:

The server attempts to update the EFM pointer file periodically, in addition to when the server is shutdown. If the pointer file cannot be written, the server re-polls (uploading all EFM data) during the next EFM poll for meters in the device.

For more information, refer to the extended error.

Block read for point type <point type>, logical address <logical address>, parameter range <start parameter - end parameter> of device <device name> failed. <Error reason>.

Error Type:

Serious

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

Device <device> responded with error. (Tag <tag address>) - Details: <error code>.

Error Type:

Serious

Possible Cause:

- 1. The connection between the device and the host PC is intermittent.
- 2. The communication parameters for the connection are incorrect.
- 3. The value written is out of range.
- 4. The write was performed while in an incorrect setup area.

Solution:

- 1. Check the cabling between the PC and the device.
- 2. Verify that the specified communication parameters match those of the device.

See Also: Setup

EFM hourly history upload failed for device <device>. Device responded with error code 14.

Error Type:

Error

Possible Cause:

The daily history size is set incorrectly causing error code 14 to be returned from the device.

Solution:

Set the daily history size to 35 instead of 60.

See Also:

ROC Error Codes

Failed to obtain data block for point type = <point type>, logical address = <address>, starting parameter = <starting parameter>, ending parameter <ending parameter> for device <device>. Error = <ROC error code>.

Error Type:

Serious

Possible Cause:

- 1. Invalid tag address for point in block.
- 2. Device not responding.

Solution:

- 1. Verify the cabling between the PC and the device.
- 2. Confirm that all tags within this block exist on the device.

See Also:

ROC Error Codes

Failed to write data for point type = <point type>, logical address = <address>, parameter = <parameter> for device <device>. Error = <error code>.

Error Type:

Serious

Possible Cause

- 1. The address is incorrect.
- 2. The unit does not support the particular address point.
- 3. The privileges for the logged-in user do not permit this operation.

Solution:

- 1. Consult the ROC error code reference for further information regarding the error code.
- 2. Correct the address.
- 3. Confirm that the address is supported by the controller in use.
- 4. Supply an operator identification with sufficient privileges.

See Also:

ROC Error Codes

Operator identification failed for device <device name>. <Error reason>.

Error Type:

Serious

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

Operator Identification

Read for point type <point type>, logical address <logical address>, parameter number <parameter number> of device <device name> failed. <Error reason>.

Error Type:

Serious

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

ROC initialization error: Unable to read general configuration.

Error Type:

Serious

Possible Cause:

The driver may not be receiving a response from the device.

Solution:

- 1. Verify the device is physically connected and powered on.
- 2. Check that the COM port is working and configured properly at the channel level (in the server).
- 3. Check the device-level operator identification and address specification settings and verify that they are correct.

See Also:

Operator Identification
Communication Specification

ROC initialization error: Unable to retrieve I/O map.

Error Type:

Serious

Possible Cause:

Access to the I/O map has been restricted for the current user.

Solution:

Check the operator identification settings (such as, username, password, and access level) and verify that they are correct.



Operator Identification

Serialization of EFM data to temporary file <file name> failed. Reason: <file I/O error>.

Error Type:

Warning

Possible Cause:

- 1. The driver was unable to create the specified file directory.
- 2. The driver was unable to access the specified file.

Solution:

- 1. Verify that the disk has sufficient disk space.
- 2. Verify user permissions for the specified file directory.

The rollback value has been adjusted to match the archive size because it exceeded the size of the archive | Adjusted Rollback = <size>, Archive = <name>.

Error Type:

Warning

Possible Cause:

The rollback value entered is larger than the archive size.

Solution:

Enter a value less than or equal to the archive size to prevent this message from being displayed.

The username or password supplied was not accepted. Error = 6.

Error Type:

Serious

Possible Cause:

An access level has been enabled on the device but not in the driver.

Solution:

Check the operator identification settings and verify the Enable Access Level checkbox is yes/enabled.

See Also:

Operator Identification

The username or password supplied was not accepted. Error = 63.

Error Type:

Serious

Possible Cause:

The access level that has been enabled on the device is lower than the operator's access level.

Solution:

Check the operator identification settings and verify the operator's access level is less than or equal to the access level enabled in the device.

See Also:

Operator Identification

Time synchronization with device <device name> failed. <Error reason>.

Error Type:

Serious

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

Write for the following tags of device <device name> failed: <tag list>. <Error reason>.

Error Type:

Serious

Possible Cause:

The error occurred due to the specified error reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

Write request rejected on read-only item reference <channel name> <device name> <address>.

Error Type:

Warning

Possible Cause:

The driver was attempting to write to read-only data in the ROC controller.

Solution:

Do not attempt to write to read-only points.

Note:

In some situations, the Automatic Tag Generation process identifies read-only data as read/write, based on the configuration that the driver retrieved from the ROC controller and the ROC specification. Nonetheless, the ROC controller itself is the final authority on whether data is writable. For more information, refer to the controller's documentation.

Device <device name> is not responding.

Error Type:

Serious

Possible Cause:

- 1. The connection between the device and the host PC is intermittent.
- 2. The communication parameters for the connection are incorrect.
- 3. The response from the device took longer to receive than the amount of time specified in the "Request Timeout" device setting.

Solution:

- 1. Verify the cabling between the PC and the device.
- 2. Verify that the specified communication parameters match those of the device.
- 3. Increase the Request Timeout setting so that the entire response can be handled.

EFM <type> upload failed for device <device>. <Reason>.

Error Type:

Warning

Possible Cause:

An EFM upload of the specified type could not be completed due to the specified reason.

Solution:

Resolve the issue. Then, re-attempt the EFM upload.

Resetting the EFM cache for device <device>.

Error Type:

Informational

Possible Cause:

The EFM cache was successfully cleared for the specified device.

Solution:

N/A

Block read for user table , location range <start location=""></start>
<end location=""> of device <device name=""> failed. Device returned error code</device></end>
<error code="">.</error>

Error Type:

Serious

Possible Cause:

The error occurred for the reason specified by the error code.

Solution:

The solution depends on the specified error code.

See Also:

ROC Error Codes

Block read for user table , location range <start location> - <end location> of device <device name> failed. Framing error.

Error Type:

Serious

Possible Cause:

There may be an error in the device configuration or the server received a malformed packet.

Solution:

Troubleshoot the device configuration.

Block read for user table , location range <start location> - <end location> of device <device name> failed. Locations are not configured in the user table.

Error Type:

Serious

Possible Cause:

There is an error in the device configuration. At least one location in the specified range is undefined.

Solution:

Define missing location(s) in the specified user table.

Error parsing user table configuration on device <device name>. User table contains an invalid point type, location, or parameter in table location <location address>.

Error Type:

Serious

Possible Cause:

There is an error in the device configuration. The specified user table is configured with at least one invalid TLP.

Solution:

Configure the specified user table with valid TLP entries.

Error parsing user table configuration on device <device name>. User table contains an invalid user-defined point type, location, or parameter in table location <location address>.

Error Type:

Serious

Possible Cause:

There is an error in the device configuration. The specified user table is configured with at least one invalid user-defined point.

Solution:

Configure the specified user table with valid TLP and/or UDP entries.

Read for user table , location <location address> of device <device name> failed. Device returned error code <error code>.

Error Type:

Serious

Possible Cause:

The error occurred for the reason specified by the error code.

Solution:

The solution depends on the specified error code.

See Also:

ROC Error Codes

Read for user table , location <location address> of device <device name> failed. Framing error.

Error Type:

Serious

Possible Cause:

There may be an error in the device configuration or the server received a malformed packet.

Solution:

Troubleshoot the device configuration.

Read for user table , location <location address> of device <device name> failed. Location is not configured in the user table.

Error Type:

Serious

Possible Cause:

There is an error in the device configuration. The specified user table location is undefined.

Solution:

Define the missing table location in the device.

User table configuration upload on device <device name> failed. Device responded with error code <error code>.

Error Type:

Serious

Possible Cause:

The error occurred for the reason specified by the error code.

Solution:

The solution depends on the specified error code.

See Also:

ROC Error Codes

User table configuration upload on device <device name> failed. Device not responding.

Error Type:

Serious

Possible Cause:

- 1. The connection between the device and the host PC is intermittent.
- 2. The communication parameters for the Ethernet connection are incorrect.
- 3. The response from the device took longer to receive than the amount of time specified in the Request Timeout device setting.

Solution:

- 1. Verify the network between the PC and the device.
- 2. Verify that the specified communication parameters match those of the device.
- 3. Increase the Request Timeout setting so that the entire response can be handled.

User table (configuration	upload on	device	<device< th=""><th>name></th><th>failed.</th><th>Framing</th></device<>	name>	failed.	Framing
error.							

Error Type:

Serious

Possible Cause:

There may be an error in the device configuration or the server received a malformed packet.

Solution:

Troubleshoot the device configuration.

User table configuration upload on device <device name> failed. Internal error.

Error Type:

Serious

Possible Cause:

Inadequate system resources.

Solution:

Free system resources and reinitialize the server. If trouble persists, please contact Technical Support.

Block read for point type <point type>, logical address <logical address>, parameter range <start parameter - end parameter> of device <device name> failed. Parameters are not in the loaded UDP configuration.

Error Type:

Serious

Possible Cause:

The user program that is associated with the specified parameters has been upgraded to a newer version.

Solution:

Reinitialize the server to access the new parameters available in the upgraded user program.

Read for point type <point type>, logical address <logical address>, parameter number <parameter> of device <device name> failed. Parameter is not in the loaded UDP configuration.

Error Type:

Serious

Possible Cause

The user program that is associated with this parameter has been upgraded to a newer version.

Solution:

Reinitialize the server to access the new parameters available in the upgraded user program.

Unable to load user-defined point configuration for point type <point type>, logical address <logical address>, parameter number <parameter> of device <device name>. The number of parameters for this point is 0.

Error Type:

Serious

Possible Cause:

The user program that supports the point type is not installed on the device.

Solution:

Verify that the user program that supports the point type is installed on the device.

Unable to parse the user-defined point configuration information for point type <point type> on device <device name>.

Error Type:

Serious

Possible Cause

There was unexpected data in the UDP configuration read from the device.

Solution:

This error requires further troubleshooting. Please contact Technical Support.

User-defined point configuration upload for point type <point type>, logical address <logical address>, parameter number <parameter> of device <device name> failed. <Error reason>.

Error Type:

Serious

Possible Cause

The error occurred due to the specified reason.

Solution:

The solution depends on the specified error reason.

See Also:

Error Reasons

ROC Error Codes

Error Codes Returned by Opcode 255

Opcode 255 is an error message indicator that returns an error code.

Always consult with the <u>manufacturer documentation</u> for the official and latest information on protocol standards and codes.

FlashPACs, FloBoss 500-Series, FloBoss 100-Series, and RegFlo Models

Error Code	Description
1	Invalid Opcode request
2	Invalid parameter number
3	Invalid logical number / point number
4	Invalid point type
5	Received too many data bytes
6	Received too few data bytes
7	Did not receive 1 data byte
8	Did not receive 2 data byte
9	Did not receive 3 data byte
10	Did not receive 4 data byte
11	Did not receive 5 data byte
12	Did not receive 16 data byte
13	Outside valid address range
14	Invalid history request
15	Invalid FST request
16	Invalid event entry
17	Requested too many alarms
18	Requested too many events
19	Write to read-only parameter
20	Security error
21	Invalid security login
22	Invalid store and forward path
23	Flash programming error
24	History configuration in progress
63	Requested security level too high

ROCPACs and FloBoss 407 Models Only

Opcode Request	Error Returned	Description
0	2	Received too many data bytes.
2	3	Number of data bytes > 0.
3	4	Number of data bytes > 0.

Opcode Request	Error Returned	Description	
6	5	Number of data bytes > 0.	
7	6	Number of data bytes > 0.	
8	7	Less than 6, or more than 8 data bytes received.	
8	251	Industry Canada audit log full.	
		One of the following:	
		1. Incorrect number of data bytes received.	
10	7	2. Not a valid configurable Opcode point.	
		3. Starting table location greater than 43.	
		4. Number of table locations greater than 44.	
		One of the following:	
10	8	Starting table location plus the number of table locations greater than 44.	
		2. The length of data is greater than 234 bytes.	
10	9	Error in configuration. One of the parameter definitions is no longer valid.	
		One of the following:	
		1. Incorrect number of data bytes received.	
11	7	Not a valid configurable Opcode point.	
		3. Starting table location greater than 43.	
		4. Number of table locations greater than 44.	
		One of the following:	
11	8	Starting table location plus the number of table locations greater than 44.	
		Expecting more data than was received.	
11	9	Error in configuration. One of the parameter definitions is no longer valid.	
11	251	Industry Canada audit log full.	
17	6	Too little data.	
17	8	Too much data.	
17	20	Security error.	
17	21	Not in security user list.	
17	63	Requested security level too high.	
17	251	Industry Canada audit log full.	
18	9	Number of data bytes ≠ 16.	
24	50	Number of data bytes < 12.	
102	50	Number of data bytes ≠ 30.	

Opcode Request	Error Returned	Description	
102	251	Industry Canada audit log full.	
103	50	Number of data bytes > 0.	
		One of the following conditions:	
105	52	1. Number of data bytes > 2.	
		2. Invalid Point Number for requested module.	
		3. Invalid RAM area number.	
		One of the following conditions:	
407		1. Number of data bytes > 22.	
107	54	2. Requested more than 20 tags.	
		3. Invalid RAM area number.	
	55	Invalid Point Number for requested RAM area.	
120	56	Number of data bytes > 0.	
		One of the following:	
121	57	1. Number of data bytes ≠ 3.	
		2. Starting alarm pointer > 239.	
		One of the following:	
122	58	1. Number of data bytes ≠ 3.	
		2. Starting event pointer > 239.	
		One of the following conditions:	
126	59	1. Number of data bytes > 2.	
120	59	2. Invalid Point Number for requested RAM area.	
		3. Invalid RAM area number.	
	60	One of the following conditions:	
		The history Point Number requested exceeds the number of points defined for that history RAM area.	
128		The data portion of the message received did not consist solely of 3 bytes.	
		The history point is not defined for periodic, hourly archival.	
	61	One of the following conditions:	
128		 Not a valid day specified; the day specified must be between 1 and 31, inclusive. 	
		Not a valid month specified; the month specified must be between 1 and 12, inclusive.	
128	62	Specified day and/or month requested does not match the day and/or month in the timestamp associated with the first history	

Opcode Request	Error Returned	Description	
		value for the day.	
128	63	The Point Number exceeds the number of possible history points for that RAM area.	
		One of the following conditions:	
		The number of data values requested exceeds the number of data values defined for that history RAM area.	
130	62	The data portion of the message received did not consist solely of 5 bytes.	
		The module number exceeds or is equal to the maximum number of modules supported by the ROC.	
		One of the following conditions:	
130	63	The Point Number exceeds the number in the requested module.	
		2. The requested Point Number has an invalid archival type.	
131	103	Industry Canada audit log retrieval error.	
132	104	Industry Canada clear audit log error.	
133	105	Industry Canada audit log retrieval error.	
		One of the following conditions:	
150	73	1. Number of data bytes ≠ 3.	
		2. Display number > 1.	
		One of the following conditions:	
		1. Display number > 1.	
151	74	2. Number lines requested > 3.	
		3. Starting row > 20.	
		4. Starting row + Number of rows > 21.	
151	75	Number of data bytes incorrect.	
158	77	Number of data byes > 0.	
162	251	Industry Canada audit log full.	
		One of the following conditions:	
		1. Number of data bytes < 4.	
165	85	2. Set/Send byte < 4.	
		3. Invalid Point Number for RAM area.	
165	86	Number of data bytes ≠ 7 for "Set Operation."	
165	87	Number of data bytes ≠ 4 for "Send Operation."	
166	88	Received 4 or fewer data bytes, or invalid Point Type.	
166	91	Point does not exist.	
. 00	5 1	Total Good Hot Chiba	

Opcode Request	Error Returned	Description	
166	251	Industry Canada audit log full.	
167	8	More than 250 data bytes in response.	
167	9	Invalid parameter.	
		One of the following conditions:	
167	90	1. Did not receive 4 data bytes.	
		2. Invalid Point Type.	
167	91	Point does not exist.	
167	92	Point does not exist.	
167	93	Invalid range of parameters asked for.	
167	94	Too many data bytes to send (more than 240).	
		One of the following conditions:	
	93	1. Number of data bytes ≠ 2.	
170		2. Number requested > 32.	
170		3. Invalid starting Point Number.	
		Too many points requested for requested starting Point Number.	
		One of the following conditions:	
171	94	1. Number of data bytes ≠ 4.	
		2. Invalid Point Type.	
	95	Invalid point or type.	
171	251	Industry Canada audit log full.	
180	XXX	The parameter in which the error was detected.	
181	103	Received less than 4 data bytes.	
181	104	Point type out of range (1 – 24 are valid).	
181	105	Point does not exist, or invalid parameter.	
181	106	Not enough data bytes received.	
181	251	Industry Canada audit log full.	
255	102	Number of data bytes ≠ 2.	
XXX	1	Invalid Opcode requested.	

Error Reasons

Error Reason	Possible Cause	Solution
Device not responding	For more information, see <u>Device</u> < device name > is not responding.	For more information, see <u>Device <device name=""> is</device></u> <u>not responding</u> .

Error Reason	Possible Cause	Solution
Device responded with error code	The device responded with an error code.	For more information, see <u>ROC Error Codes</u> .
Framing error	The response packet from the device has data fields that are not as per the protocol.	This error is very rare. If encountered, users should check with the manufacturer to ensure that the device is consistent with the protocol.
Operator identification error	The operator identification login (with user ID and password) failed.	Refer to the Event Log message that corresponds to the operator identification failure.

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